

FILEID**MOUDK2

G 15

MM MM 000000 UU UU DDDDDDDD KK KK 222222
MM MM 000000 UU UU DDDDDDDD KK KK 222222
MMMM Mmmm 00 00 UU UU DD DD KK KK 22 22
MMMM Mmmm 00 00 UU UU DD DD KK KK 22 22
MM MM MM 00 00 UU UU DD DD KK KK KK 22
MM MM MM 00 00 UU UU DD DD KK KK KK 22
MM MM 00 00 UU UU DD DD KKKKKK 22
MM MM 00 00 UU UU DD DD KK KKKKKK 22
MM MM 00 00 UU UU DD DD KK KK KK 22
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MM MM 00 00 UU UU DD DD KK KK KK 22
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MM MM 000000 UUUUUUUUUU DDDDDDDD KK KK 2222222222
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LL IIIII SSSSSSS
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LLLLLLLLLL IIIII SSSSSSS
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```
1 0001 0 MODULE MOUDK2 (
2 0002 0   LANGUAGE (BLISS32).
3 0003 0   IDENT = 'V04-002'
4 0004 0   ) =
5 0005 1 BEGIN
6 0006 1
7 0007 1
8 0008 1 ****
9 0009 1 *
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27 0027 1 *
28 0028 1 *
29 0029 1 ****
30 0030 1 *
31 0031 1 ++
32 0032 1
33 0033 1 FACILITY: MOUNT Utility Structure Level 2
34 0034 1
35 0035 1 ABSTRACT:
36 0036 1
37 0037 1 This routine performs all of the mechanics of mounting a disk,
38 0038 1 given as input the parsed and partially validated command line.
39 0039 1
40 0040 1 ENVIRONMENT:
41 0041 1
42 0042 1 STARLET operating system, including privileged system services
43 0043 1 and internal exec routines.
44 0044 1
45 0045 1 --
46 0046 1
47 0047 1
48 0048 1 AUTHOR: Andrew C. Goldstein, CREATION DATE: 17-Oct-1977 17:41
49 0049 1
50 0050 1 MODIFIED BY:
51 0051 1
52 0052 1 V04-002 HH0057 Hai Huang 12-Sep-1984
53 0053 1 Clear DEVSV_MNT bit along with UCBSL_VCB on error
54 0054 1 path.
55 0055 1
56 0056 1 V04-001 HH0056 Hai Huang 11-Sep-1984
57 0057 1 Return SSS_VOLINV status when appropriate to facilitate
```

58 0058 1 retry on volume invalid errors.
59 0059 1
60 0060 1
61 0061 1
62 0062 1
63 0063 1
64 0064 1
65 0065 1
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68 0068 1
69 0069 1
70 0070 1
71 0071 1
72 0072 1
73 0073 1
74 0074 1
75 0075 1
76 0076 1
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78 0078 1
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80 0080 1
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100 0100 1
101 0101 1
102 0102 1
103 0103 1
104 0104 1
105 0105 1
106 0106 1
107 0107 1
108 0108 1
109 0109 1
110 0110 1
111 0111 1
112 0112 1
113 0113 1
114 0114 1
V03-030 CDS0011 Christian D. Saether 29-Aug-1984
Only set up QUO CACHE for RVN 1. Ignore quodirty
flag for other than RVN 1.
V03-029 HH0045 Hai Huang 10-Aug-1984
Take out the volume lock for shared foreign mounts.
V03-028 ACG0438 Andrew C. Goldstein, 25-Jul-1984 11:48
Initialize cache flusher ACB's in the VCA
V03-027 HH0041 Hai Huang 24-Jul-1984
Remove REQUIRE 'LIBDS:[VMSLIB.OBJ]MOUNTMSG.B32'.
V03-026 HH0039 Hai Huang 20-Jul-1984
Return SSS_NOHOMEBLK if index file header checks fail.
V03-025 LMP0275 L. Mark Pilant, 12-Jul-1984 21:38
Initialize the ACL info in the ORB to be a null descriptor
list rather than an empty queue. This avoids the overhead
of locking and unlocking the ACL mutex, only to find out
that the ACL was empty.
V03-024 CDS0010 Christian D. Saether 12-Jul-1984
Clean up handling of quodirty flag and rebuilding
decisions thereof. Don't output REBLDREQD informational
until after the volume is mounted.
V03-023 CDS0009 Christian D. Saether 11-Jul-1984
Don't call check_cluster sanity until after we've
determined whether disk is write-locked.
Don't rundown locks in cleanup handler until
after scb has been rewritten.
Revive use of SCB\$L_STATUS and SCB\$L_STATUS2 flags.
V03-022 HH0031 Hai Huang 03-Jul-1984
Set up FCBSL_LOCKBASIS correctly when creating a volume
set.
V03-021 HH0029 Hai Huang 29-Jun-1984
Output informational message about reduced cache when
appropriate.
V03-020 CDS0008 Christian D. Saether 17-May-1984
Remove reference to VC_NOALLOC. That flag is no
longer used by the file system.
V03-019 CDS0007 Christian D. Saether 26-Apr-1984
Bump FCBSW_REFCNT for index file fcb.
V03-018 LMP0221 L. Mark Pilant, 28-Mar-1984 9:57
Change UCBSL_OWNUIC to ORBSL_OWNER and UCBSW_VPROT to
ORBSW_PROT.
V03-017 ROW0326 Ralph O. Weber 20-MAR-1984
Add setup of VCBSQ_MOUNTTIME for later testing by mount

115 0115 1 verification.
116 0116 1
117 0117 1
118 0118 1
119 0119 1
120 0120 1
121 0121 1
122 0122 1
123 0123 1
124 0124 1
125 0125 1
126 0126 1
127 0127 1
128 0128 1
129 0129 1
130 0130 1
131 0131 1
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137 0137 1
138 0138 1
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159 0159 1
160 0160 1
161 0161 1
162 0162 1
163 0163 1
164 0164 1
165 0165 1
166 0166 1
167 0167 1
168 0168 1
169 0169 1
170 0170 1
171 0171 1
V03-016 HH0004 Hai Huang 11-Mar-1984
Fix truncation errors introduced by cluster-wide
mount support.
V03-015 ACG0400 Andrew C. Goldstein, 10-Mar-1984 1:29
Turn quota cache back on
V03-014 HH0002 Hai Huang 01-Feb-1984
Add job-wide mount support, i.e. always deallocate
mount list entries to paged-pool in condition handler.
V03-013 CDS0006 Christian D. Saether 18-Oct-1983
Move STORE_CONTEXT call to before quota file activation.
V03-012 CDS0005 Christian D. Saether 1-Sep-1983
Only make duplicate volume set name test for first
volume mounted. Clear UCB pointer in RVT in kernel
mode handler on error paths.
V03-011 CDS0004 Christian D. Saether 30-Aug-1983
Use different local for rvt ucb scan.
V03-010 CDS0003 Christian D. Saether 3-Aug-1983
Cluster consistency checks added.
Remove the earlier crude mount serialization now
that MOUNT_VOLUME does it based on device.
Delay increment of device refcount in UCB so that
it will not be left incorrectly biased on certain
error paths.
V03-009 CDS0002 Christian D. Saether 3-Aug-1983
Remove reference to RVT\$L_RVX (obsolete).
V03-008 TCM0001 Trudy C. Matthews 21-Jun-1983
Increment device refcount in UCB on mount.
V03-007 DMW4044 DMWalp 7-Jun-1983
Remove (S)LOG_ENTRY
V03-006 STJ3095 Steven T. Jeffreys, 28-Apr-1983
Propagate ERASE and NOHIGHWATER throughout the volume set.
V03-005 STJ50311 Steven T. Jeffreys, 11-Feb-1983
Make all uses of PHYS_NAME indexed by DEVICE_INDEX.
V03-004 CDS0001 Christian D. Saether 6-Jan-1983
Make test for xqp here and take out mount interlock lock
for duration of MOUNT_DISK2 if using xqp.
Temporarily disable write back caching and quota caching
when running with xqp, as well as rebuild until mount
can figure out if other mounters are present.
V03-003 LMP0036 L. Mark Pilant, 6-Aug-1982 15:30
Add support for ACL's.

172	0172	1	V03-002 STJ0301	Steven T. Jeffreys,	18-May-1982
173	0173	1		Add support for /NOUNLOAD qualifier.	
174	0174	1			
175	0175	1	V03-001 STJ0243	Steven T. Jeffreys,	03-Apr-1982
176	0176	1		- Use common I/O routines.	
177	0177	1		- Remove code that sets device allocation access mode.	
178	0178	1		The device will be manually deallocated in VMOUNT.	
179	0179	1		- Ensure that we back out a 'dirty' SCB in case the	
180	0180	1		specified ACP cannot be found.	
181	0181	1			
182	0182	1	V02-020 STJ0193	Steven T. Jeffreys,	02-Feb-1982
183	0183	1		Rearrange storage so that different modules can share	
184	0184	1		the statically allocated buffers.	
185	0185	1			
186	0186	1	V02-019 STJ0179	Steven T. Jeffreys,	07-Jan-1982
187	0187	1		Add support for the VCB\$V_MOUNTVER bit.	
188	0188	1			
189	0189	1	V02-018 ACG0246	Andrew C. Goldstein,	4-Jan-1982 14:27
190	0190	1		Add /OVER:LOCK support, add NOCACHE bit to VCB;	
191	0191	1		Remove primary exception handler code.	
192	0192	1			
193	0193	1	V02-017 ACG0230	Andrew C. Goldstein,	29-Dec-1981 19:21
194	0194	1		Add file expiration support	
195	0195	1			
196	0196	1	V02-016 ACG0234	Andrew C. Goldstein,	4-Dec-1981 17:03
197	0197	1		Limit index file EOF to allocated space	
198	0198	1			
199	0199	1	V02-015 STJ0045	Steven T. Jeffreys,	31-May-1981
200	0200	1		Initialize a BLISS local variable to prevent a KERNEL mode	
201	0201	1		access violation in MAKE_DISK_MOUNT for /FOREIGN mounts.	
202	0202	1			
203	0203	1	V02-014 STJ0040	Steven T. Jeffreys,	21-May-1981
204	0204	1		Copy volume serial number from homeblock to VCB.	
205	0205	1			
206	0206	1	V02-013 ACG35282	Andrew C. Goldstein,	23-Jan-1981 14:13
207	0207	1		Clean up SCB after ACP startup failure	
208	0208	1			
209	0209	1	V02-012 ACG0169	Andrew C. Goldstein,	18-Apr-1980 13:48
210	0210	1		Bug check on internal errors	
211	0211	1			
212	0212	1	V02-011 ACG0167	Andrew C. Goldstein,	18-Apr-1980 13:38
213	0213	1		Previous revision history moved to MOUNT.REV	
214	0214	1	**		
215	0215	1			
216	0216	1	LIBRARY 'SYSSLIBRARY:LIB.L32':		
217	0217	1	REQUIRE 'SRC\$:MOUDEF.B32':		
218	0749	1			
219	0750	1			
220	0751	1	FORWARD ROUTINE		
221	0752	1	MOUNT_DISK2 : NOVALUE,	main disk mounting routine	
222	0753	1	MOUNT_HANDLER,	condition handler for main mount code	
223	0754	1	MAKE_DISK_MOUNT,	kernel mode mount routine	
224	0755	1	SET_DATACHECK : NOVALUE,	set volume data check attributes	
225	0756	1	KERNEL_HANDLER : NOVALUE;	kernel mode condition handler	

227 0757 1 |+
228 0758 1 |
229 0759 1 | Own storage for this module.
230 0760 1 |-
231 0761 1 |
232 0762 1 |
233 0763 1 LITERAL
234 0764 1 WINDOW_SIZE = 30*6; ! maximum index file window size
235 0765 1 |
236 0766 1 GLOBAL
237 0767 1 |
238 0768 1 | Declare a one block buffer to be used by MOUDK1, MOUDK2, and BINDVL.
239 0769 1 | Previously, each module declared the buffer as OWN storage. Since
240 0770 1 | the buffer is always written to before it is used, there is no need
241 0771 1 | to zero it before hand.
242 0772 1 |
243 0773 1 BUFFER : BBLOCK [512], ! buffer for disk blocks
244 0774 1 |
245 0775 1 | Likewise, MOUDK1 and MOUDK2 make use of PROTO_VCB, PROTO_FCB,
246 0776 1 | PROTO_WCB and VOLUME_UIC. In addition, MOUTAP also uses PROTO_VCB.
247 0777 1 | Each module is responsible for zeroing the blocks before using them.
248 0778 1 |
249 0779 1 PROTO_VCB : BBLOCK [VCBSC_LENGTH], ! prototype VCB
250 0780 1 PROTO_FCB : BBLOCK [FCBSC_LENGTH], ! prototype index file FCB
251 0781 1 PROTO_WCB : BBLOCK [WCBS_LENGTH+WINDOW_SIZE], ! prototype index file window
252 0782 1 |
253 0783 1 VOLUME_UIC : LONG, ! owner UIC of volume
254 0784 1 CACHE_STATUS: : LONG, ! status of block cache allocation
255 0785 1 |
256 0786 1 |
257 0787 1 OWN
258 0788 1 IO_STATUS : VECTOR [4, WORD]; ! I/O status block.

```

260 0789 1 GLOBAL ROUTINE MOUNT_DISK2 : NOVALUE =
261 0790 1
262 0791 1 !++
263 0792 1
264 0793 1 FUNCTIONAL DESCRIPTION:
265 0794 1
266 0795 1 This routine performs all of the mechanics of mounting a structure
267 0796 1 level 2 disk, given as input the parsed and partially validated
268 0797 1 command line.
269 0798 1
270 0799 1
271 0800 1 CALLING SEQUENCE:
272 0801 1     MOUNT_DISK ()
273 0802 1
274 0803 1 INPUT PARAMETERS:
275 0804 1     NONE
276 0805 1
277 0806 1 IMPLICIT INPUTS:
278 0807 1     MOUNT parser data base
279 0808 1     CHANNEL: channel number for I/O
280 0809 1     HOME BLOCK: buffer containing volume home block
281 0810 1     HOMEBLOCK_LBN: LBN of home block
282 0811 1
283 0812 1 OUTPUT PARAMETERS:
284 0813 1     NONE
285 0814 1
286 0815 1 IMPLICIT OUTPUTS:
287 0816 1     NONE
288 0817 1
289 0818 1 ROUTINE VALUE:
290 0819 1     NONE
291 0820 1
292 0821 1 SIDE EFFECTS:
293 0822 1     volume mounted: VCB, etc., created, ACP started
294 0823 1
295 0824 1 --+
296 0825 1
297 0826 2 BEGIN
298 0827 2
299 0828 2 BUILTIN
300 0829 2     ROT,
301 0830 2     FFS,
302 0831 2     FFC,
303 0832 2     TESTBITSC;
304 0833 2
305 0834 2 LINKAGE
306 0835 2     L_MAP_POINTER = JSB :
307 0836 2             GLOBAL (COUNT = 6, LBN = 7, MAP_POINTER = 8);
308 0837 2
309 0838 2 LABEL
310 0839 2     IDX_SCAN:                                ! index file bitmap scan loop
311 0840 2
312 0841 2 GLOBAL REGISTER
313 0842 2     COUNT          = 6,                  ! number of blocks in storage map
314 0843 2     LBN           = 7,                  ! current LBN in use
315 0844 2     MAP_POINTER    = 8 : REF BBLOCK; ! pointer to scan map pointers
316 0845 2

```

317	0846	2	LOCAL			
318	0847	2		PROCESS_UIC,		UIC of this process
319	0848	2		PRIVILEGE_MASK	: REF BBLOCK,	address of process privilege mask
320	0849	2		P.		random pointer
321	0850	2		C.		string count
322	0851	2		STATUS	: BBLOCK [4],	utility status word
323	0852	2		IDX EOF,		end of file on index file
324	0853	2		FREE.		number of free blocks on volume
325	0854	2		X.		longword of bitmap
326	0855	2		B1.		start point of bit scan
327	0856	2		B2:		end point of bit scan
328	0857	2				
329	0858	2	EXTERNAL			
330	0859	2		DEV_CTX	: BBLOCK FIELD (DC), ! device lock value block context	
331	0860	2		VOL_CTX	: BBLOCK FIELD (VC), ! volume lock value block context	
332	0861	2		VOLLOCK_COUNT,		count of volume locks
333	0862	2		STORED_CONTEXT	: BITVECTOR,	XQP flag is used
334	0863	2		MOUNT_OPTIONS	: BITVECTOR,	command option flags
335	0864	2		CLEANUP_FLAGS	: BITVECTOR,	cleanup action flags
336	0865	2		DEVICE_CHAR	: BBLOCK,	device characteristics
337	0866	2		USER_STATUS,		status return from some routines
338	0867	2		LABEL_STRING	: VECTOR,	volume label string in command
339	0868	2		DEVICE_INDEX	: VECTOR,	index into PHYS_NAME vector
340	0869	2		PHYS_NAME	: VECTOR,	descriptor of physical device name
341	0870	2		STRUCT_NAME	: VECTOR,	descriptor of volume set name
342	0871	2		DRIVE_COUNT	: VECTOR,	number of drives per device
343	0872	2		WINDOW,		command specified window size
344	0873	2		ACCESSED,		command specified LRU limit
345	0874	2		EXTENSION,		command specified default file extend
346	0875	2		EXT_CACHE,		size of extent cache to allocate
347	0876	2		FID_CACHE,		size of file ID cache to allocate
348	0877	2		QUO_CACHE,		size of quota file cache to allocate
349	0878	2		EXT_LIMIT,		limit of volume space to cache
350	0879	2		HOME_BLOCK	: BBLOCK,	buffer containing volume home block
351	0880	2		HOMEBLOCK_LBN,		LBN of home block
352	0881	2		HEADER_LBN,		LBN of current file header
353	0882	2		CURRENT_RVN,		RVN of disk being mounted
354	0883	2		CURRENT_VCB	: REF BBLOCK,	address of VCB being built
355	0884	2		CTL_SGL_PHD	: REF BBLOCK ADDRESSING_MODE (ABSOLUTE),	vector page pointer to process header
356	0885	2				default space for extent cache
357	0886	2		ACPSGW_EXTCACHE	: WORD ADDRESSING_MODE (ABSOLUTE),	default space for file ID cache
358	0887	2		ACPSGW_FIDCACHE	: WORD ADDRESSING_MODE (ABSOLUTE),	default space for quota file cache
359	0888	2		ACPSGW_QUOCACHE	: WORD ADDRESSING_MODE (ABSOLUTE),	max space to keep in extent cache
360	0889	2		ACPSGW_EXTLIMIT	: WORD ADDRESSING_MODE (ABSOLUTE),	ACP write-back cache enable flag
361	0890	2		ACPSGB_WRITBACK	: BYTE ADDRESSING_MODE (ABSOLUTE),	default window size for /SYSTEM
362	0891	2		ACPSGB_WINDOW	: BYTE ADDRESSING_MODE (ABSOLUTE),	default LRU limit for /SYSTEM
363	0892	2		ACPSGW_SYSACC	: WORD ADDRESSING_MODE (ABSOLUTE);	
364	0893	2				
365	0894	2				
366	0895	2				
367	0896	2				
368	0897	2				
369	0898	2				
370	0899	2				
371	0900	2				
372	0901	2	EXTERNAL ROUTINE			
373	0902	2		CHECK_CLUSTER_SANITY	: NOVALUE, ! check cluster mount consistency	

```
. 374 0903 2 GET_VOLUME_LOCK,
. 375 0904 2 GET_VOLUME_LOCK_NAME,
. 376 0905 2 GET_UIC,
. 377 0906 2 CHECK_HEADER2,
. 378 0907 2 CHECKSUM,
. 379 0908 2 READ_BLOCK,
. 380 0909 2 WRITE_BLOCK,
. 381 0910 2 INIT_FCB2,
. 382 0911 2 TURN_WINDOW2,
. 383 0912 2 LEFT_ONE,
. 384 0913 2 GET_MAP_POINTER : L_MAP_POINTER, ! get value of file map pointer
. 385 0914 2 BIND_VOLUME; ! update volume set list
. 386
. 387
. 388 0916 2 ENABLE MOUNT_HANDLER;
. 389 0917 2
. 390 0919 2 CURRENT_VCB = PROTO_VCB; ! pointer used by CHECK_HEADER2
. 391 0920 2 CHSFILL(0, VCB$C_LENGTH, PROTO_VCB); ! init to zero
. 392 0921 2 CACHE_STATUS = 1; ! init status of block cache allocation
. 393
. 394 0923 2 ! For maximum safety, we do as much setup work in user mode as possible. We
. 395 0924 2 read all of the disk blocks (index file and storage map headers and the
. 396 0925 2 storage map) in user mode so that the program is abortable in case something
. 397 0926 2 hangs. Prototype control blocks are built in local storage and are copied
. 398 0927 2 into the system pool by the kernel mode routine.
. 399 0928 2 Get the process UIC and the volume owner UIC. Make the privilege checks
. 400 0929 2 for overriding volume protection and options requiring operator privilege.
. 401 0930 2 !
. 402
. 403 0932 2 PROCESS_UIC = KERNEL CALL (GET_UIC);
. 404 0933 2 PRIVILEGE_MASK = CTL$GL_PHD[PHD$Q_PRIVMSK];
. 405 0934 2 VOLUME_UIC = 0;
. 406 0935 2 IF .MOUNT OPTIONS[OPT_IS_FILES1]
. 407 0936 2 THEN VOLUME_UIC = .HOME_BLOCK[HM2$L_VOLOWNER];
. 408
. 409 0938 3 IF (
. 410 0939 3   .MOUNT OPTIONS[OPT_OVR_PRO]
. 411 0940 4     AND NOT (.PRIVILEGE_MASK[PRV$V_VOLPRO]
. 412 0941 4       OR .VOLUME_UIC EQ 0
. 413 0942 4       OR .VOLUME_UIC EQ .PROCESS_UIC)
. 414 0943 3 )
. 415
. 416 0945 3 OR (
. 417 0946 4   (.MOUNT OPTIONS[OPT_WINDOW]
. 418 0947 4   OR .MOUNT_OPTIONS[OPT_ACCESSION]
. 419 0948 4   OR .MOUNT_OPTIONS[OPT_UNIQUEACP]
. 420 0949 4   OR .MOUNT_OPTIONS[OPT_SAMEACP]
. 421 0950 4   OR .MOUNT_OPTIONS[OPT_FILEACP]
. 422 0951 4   OR .MOUNT_OPTIONS[OPT_CACHE]
. 423 0952 4 )
. 424 0953 3 AND NOT .PRIVILEGE_MASK[PRV$V_OPER]
. 425 0954 3 )
. 426
. 427 0955 3 OR (
. 428 0956 3   .MOUNT OPTIONS[OPT_GROUP]
. 429 0957 3   AND NOT .PRIVILEGE_MASK [PRV$V_GRPNAME]
. 430 0958 3   )
. 431
```

```
: 431      0960 3 OR  (
: 432      0961 3   .MOUNT_OPTIONS[OPT_SYSTEM]
: 433      0962 3 AND NOT .PRIVILEGE_MASK [PRV$V_SYSNAM]
: 434      0963 3   )
: 435      0964 3
: 436      0965 3
: 437      0966 2 THEN ERR_EXIT (SSS_NOPRIV);
: 438      0967 2
: 439      0968 2 IF .MOUNT_OPTIONS[OPT_FOREIGN]
: 440      0969 2 THEN VOLUME_UIC = .PROCESS_UIC;
: 441      0970 2
: 442      0971 2 ! Unless the file= option was used to specify and acp for this
: 443      0972 2 volume always use the xqp.
: 444      0973 2
: 445      0974 2
: 446      0975 2 IF NOT .MOUNT_OPTIONS [OPT_FILEACP]
: 447      0976 2 THEN
: 448      0977 2   STORED_CONTEXT [XQP] = 1;
: 449      0978 2
: 450      0979 2 ! Establish the volume set name, if any. It comes from the /BIND switch,
: 451      0980 2 or from the home block. If both, they must match.
: 452      0981 2
: 453      0982 2
: 454      0983 2 IF .MOUNT_OPTIONS[OPT_BIND]
: 455      0984 2 THEN
: 456      0985 3 BEGIN
: 457      0986 3   IF .HOME_BLOCK[HM2$W_RVN] NEQ 0
: 458      0987 3   THEN
: 459      0988 4     BEGIN
: 460      0989 4       IF CH$NEQ (.STRUCT_NAME[0], .STRUCT_NAME[1],
: 461      0990 4           HM2$S_STRUCTNAME, HOME_BLOCK[HM2$T_STRUCTNAME], ' ')
: 462      0991 4       THEN ERR_EXIT (MOUNS_VOLINSET);
: 463      0992 4     END
: 464      0993 4
: 465      0994 3   ELSE
: 466      0995 4     BEGIN
: 467      0996 4       CH$COPY (.STRUCT_NAME[0], .STRUCT_NAME[1], ' '
: 468      0997 4           HM2$S_STRUCTNAME, HOME_BLOCK[HM2$T_STRUCTNAME]);
: 469      0998 4       MOUNT_OPTIONS[OPT_DO_BIND] = 1;
: 470      0999 3     END;
: 471      1000 3
: 472      1001 3
: 473      1002 2 ELSE
: 474      1003 3   BEGIN
: 475      1004 3   IF .HOME_BLOCK[HM2$W_RVN] NEQ 0
: 476      1005 3   THEN
: 477      1006 4     BEGIN
: 478      1007 4       STRUCT_NAME[0] = HM2$S_STRUCTNAME;
: 479      1008 4       STRUCT_NAME[1] = HOME_BLOCK[HM2$T_STPUCNAME];
: 480      1009 3     END;
: 481      1010 2   END;
: 482      1011 2
: 483      1012 2 ! Default the cache parameters to the $,STEM defaults.
: 484      1013 2
: 485      1014 2
: 486      1015 2 IF .EXT_CACHE EQ 0
: 487      1016 2 THEN EXT_CACHE = .ACPSGW_EXTCACHE;
```

```
: 488 1017 2 IF .MOUNT_OPTIONS[OPT_NOEXT_C]
: 489 1018 2 THEN EXT_CACHE = 0;
: 490 1019 2
: 491 1020 2 IF .FID_CACHE EQL 0
: 492 1021 2 THEN FID_CACHE = .ACPSGW_FIDCACHE;
: 493 1022 2 IF .MOUNT_OPTIONS[OPT_NOFID_C]
: 494 1023 2 OR .FID_CACHE EQL 0
: 495 1024 2 THEN FID_CACHE = 1;
: 496 1025 2
: 497 1026 2 IF .QUO_CACHE EQL 0
: 498 1027 2 THEN QUO_CACHE = .ACPSGW_QUOCACHE;
: 499 1028 2 IF .MOUNT_OPTIONS[OPT_NOQUO_C]
: 500 1029 2 THEN QUO_CACHE = 0;
: 501 1030 2
: 502 1031 2 IF .EXT_LIMIT EQL 0
: 503 1032 2 THEN EXT_LIMIT = .ACPSGW_EXTLIMIT;
: 504 1033 2
: 505 1034 2 ! First fill in the prototype VCB from the data in the home block.
: 506 1035 2 !
: 507 1036 2
: 508 1037 2 PROTO_VCB[VCBSW_TRANS] = 1;           ! transaction count
: 509 1038 2 PROTO_VCB[VCBSW_MCOUNT] = 1;         ! mount count
: 510 1039 2
: 511 1040 2 PROTO_VCB[VCBSV_ERASE] = .HOME_BLOCK[HM2$V_ERASE];
: 512 1041 2 PROTO_VCB[VCBSV_NOHIGHWATER] = .HOME_BLOCK[HM2$V_NOHIGHWATER];
: 513 1042 2
: 514 1043 2 IF .MOUNT_OPTIONS[OPT_GROUP]
: 515 1044 2 THEN PROTO_VCB[VCBSV_GROUP] = 1;
: 516 1045 2 IF .MOUNT_OPTIONS[OPT_SYSTEM]
: 517 1046 2 THEN PROTO_VCB[VCBSV_SYSTEM] = 1;
: 518 1047 2
: 519 1048 2
: 520 1049 2 ! Copy volume serial number from home block to VCB.
: 521 1050 2
: 522 1051 2 PROTO_VCB [VCBSL_SERIALNUM] = .HOME_BLOCK [HM2$L_SERIALNUM];
: 523 1052 2
: 524 1053 2 IF .MOUNT_OPTIONS[OPT_IS_FILES11]
: 525 1054 3 AND NOT (.MOUNT_OPTIONS[OPT_FOREIGN] AND .MOUNT_OPTIONS[OPT_LABEL])
: 526 1055 2 THEN
: 527 1056 2           ! volume label, blank filled
: 528 1057 2 CH$MOVE (HM2$S_VOLNAME, HOME_BLOCK[HM2$T_VOLNAME], PROTO_VCB[VCB$T_VOLNAME])
: 529 1058 2 ELSE
: 530 1059 2           CH$COPY (.LABEL_STRING[0], .LABEL_STRING[1], ' '
: 531 1060 2           VCB$S_VOLNAME, PROTO_VCB[VCB$T_VOLNAME]);
: 532 1061 2
: 533 1062 2 IF NOT .MOUNT_OPTIONS[OPT_FOREIGN]
: 534 1063 2 THEN
: 535 1064 3 BEGIN
: 536 1065 3           ! relative volume number
: 537 1066 3 IF .HOME_BLOCK[HM2$W_RVN] GEQU 256
: 538 1067 3 OR .HOME_BLOCK[HM2$W_SETCOUNT] GEQU 256
: 539 1068 3 THEN ERR-EXIT (SS$FILESTRUCT);
: 540 1069 3 PROTO_VCB[VCBSW_RVN] = .HOME_BLOCK[HM2$W_RVN];
: 541 1070 3 CURRENT_RVN = .HOME_BLOCK[HM2$W_RVN];
: 542 1071 3
: 543 1072 3 PROTO_VCB[VCBSL_HOME1BN] = .HOME_BLOCK_LBN; ! home block LBN
: 544 1073 3 PROTO_VCB[VCBSL_HOME2BN] = .HOME_BLOCK[HM2$L_ALHOME1BN];
```

```
: 545      1074 3
: 546      1075 3
: 547      1076 3
: 548      1077 4
: 549      1078 4
: 550      1079 4
: 551      1080 3
: 552      1081 3
: 553      1082 3
: 554      1083 3
: 555      1084 3
: 556      1085 3
: 557      1086 3
: 558      1087 3
: 559      1088 4
: 560      1089 4
: 561      1090 4
: 562      1091 3
: 563      1092 3
: 564      1093 3
: 565      1094 3
: 566      1095 3
: 567      1096 3
: 568      1097 3
: 569      1098 3
: 570      1099 3
: 571      1100 3
: 572      1101 3
: 573      1102 3
: 574      1103 3
: 575      1104 3
: 576      1105 3
: 577      1106 3
: 578      1107 3
: 579      1108 3
: 580      1109 3
: 581      1110 3
: 582      1111 3
: 583      1112 3
: 584      1113 3
: 585      1114 3
: 586      1115 3
: 587      1116 3
: 588      1117 3
: 589      1118 3
: 590      1119 3
: 591      1120 3
: 592      1121 3
: 593      1122 3
: 594      1123 3
: 595      1124 3
: 596      1125 3
: 597      1126 3
: 598      1127 3
: 599      1128 3
: 600      1129 3
: 601      1130 3

      IF .PROTO_VCB[VCB$L_HOME1BN] EQL .PROTO_VCB[VCB$L_HOME2BN]
      THEN
        BEGIN
          PROTO_VCB[VCBSV_HOMBLKBAD] = 1;
          ERR_MESSAGE (MOUNS_HOMBLKBAD);
        END;

        ! index file bitmap LBN
        PROTO_VCB[VCB$L_IBMAPLBN] = .HOME_BLOCK[HM2$L_IBMAPLBN];
        PROTO_VCB[VCB$L_IHDR2LBN] = .HOME_BLOCK[HM2$C_ALTIDXBN];
        PROTO_VCB[VCB$W_CLUSTER] = .HOME_BLOCK[HM2$W_CLUSTER];
        ! volume cluster factor
        PROTO_VCB[VCB$B_BLOCKFACT] = (.DEVICE_CHAR[DIB$B_SECTORS]
                                       * .DEVICE_CHAR[DIB$B_TRACKS]
                                       * .DEVICE_CHAR[DIB$W_CYLINDERS])
                                       / .DEVICE_CHAR[DIB$L_MAXBLOCK];
        ! default window size
        PROTO_VCB[VCB$B_WINDOW] = .HOME_BLOCK[HM2$B_WINDOW];
        IF .PROTO_VCB[VCB$B_WINDOW] EQL 0
        THEN PROTO_VCB[VCB$B_WINDOW] = 7;
        IF .MOUNT OPTIONS[OPT_SYSTEM]
        THEN PROTO_VCB[VCB$B_WINDOW] = .ACPSGB_WINDOW;
        IF .MOUNT OPTIONS[OPT_WINDOW]
        THEN PROTO_VCB[VCB$B_WINDOW] = .WINDOW;
        ! directory LRU limit
        PROTO_VCB[VCB$B_LRU_LIM] = .HOME_BLOCK[HM2$B_LRU_LIM];
        IF .MOUNT OPTIONS[OPT_SYSTEM]
        THEN PROTO_VCB[VCB$B_LRU_LIM] = .ACPSGW_SYSACC;
        IF .MOUNT OPTIONS[OPT_ACCESED]
        THEN PROTO_VCB[VCB$B_LRU_LIM] = .ACCESED;
        IF .MOUNT OPTIONS[OPT_NOCACHE]
          OR .STORED CONTEXT [XQP]      !****TEMP****
        THEN PROTO_VCB[VCB$B_LRU_LIM] = 0;
        ! default file extend
        PROTO_VCB[VCB$W_EXTEND] = .HOME_BLOCK[HM2$W_EXTEND];
        IF .PROTO_VCB[VCB$W_EXTEND] EQL 0
        THEN PROTO_VCB[VCB$W_EXTEND] = 5;
        IF .MOUNT OPTIONS[OPT_EXTENSION]
        THEN PROTO_VCB[VCB$W_EXTEND] = .EXTENSION;
        ! index file bitmap size
        PROTO_VCB[VCB$B_IBMAPSIZE] = .HOME_BLOCK[HM2$W_IBMAPSIZE];
        IF .HOME_BLOCK[HM2$W_IBMAPSIZE] GTRU 255
        THEN ERR_EXIT (SSS_FILESTRUCT);
        ! maximum number of files
        PROTO_VCB[VCB$L_MAXFILES] = .HOME_BLOCK[HM2$L_MAXFILES];
        IF .HOME_BLOCK[HM2$L_MAXFILES] GTRU 255^12
        THEN ERR_EXIT (SSS_FILESTRUCT);
        PROTO_VCB[VCBSV_EXTFID] = 1;

        PROTO_VCB[VCB$B_RESFILES] = .HOME_BLOCK[HM2$W_RESFILES];
        IF .HOME_BLOCK[HM2$W_RESFILES] GTRU 255
        THEN ERR_EXIT (SSS_FILESTRUCT);

        IF .MOUNT OPTIONS[OPT_WTHRU]
          OR .STORED_CONTEXT [XQP]      !****TEMP****
```

```
602      1131      THEN PROTO_VCB[VCB$V_WRITEHTRU] = 1;
603      1132      IF .MOUNT_OPTIONS[OPT_NOCACHE]
604      1133      THEN PROTO_VCB[VCB$V_NOCACHE] = 1;
605      1134
606      1135
607      1136      | Quota file is always on RVN 1.
608      1137
609      1138
610      1139      IF .CURRENT_RVN LEQU 1
611      1140      THEN
612      1141      PROTO_VCB[VCB$W_QUOSIZE] = .QUO_CACHE
613      1142      ELSE
614      1143      QUO_CACHE = 0;
615      1144
616      1145      CHSMOVE (HM2SS_RETAINMIN, HOME_BLOCK[HM2SQ_RETAINMIN], PROTO_VCB[VCB$Q_RETAINMIN]);
617      1146      CHSMOVE (HM2SS_RETAINMAX, HOME_BLOCK[HM2SQ_RETAINMAX], PROTO_VCB[VCB$Q_RETAINMAX]);
618      1147
619      1148      | Now read the index file header, verify it, and initialize the prototype
620      1149      | index file FCB. If the primary header is no good, try for the secondary.
621      1150
622      1151
623      1152      HEADER_LBN = .PROTO_VCB[VCB$L_IBMAPLBN] + .PROTO_VCB[VCB$B_IBMAPSIZE];
624      1153      STATUS = READ_BLOCK(.HEADER_[BN, BUFFER];
625      1154      IF NOT .STATUS OR NOT CHECK_HEADER2(BUFFER, UPLIT WORD (1, 1, 0))
626      1155      THEN
627      1156      BEGIN
628      1157      USER STATUS = 1;
629      1158      PROTO_VCB[VCBSV_IDXHDRBAD] = 1;
630      1159      PROTO_VCB[VCBSV_NOALLOC] = 1;
631      1160      ERR_MESSAGE (MOONS IDXHDRBAD);
632      1161      HEADER_LBN = .PROTO_VCB[VCB$L_IHDR2LBN];
633      1162      STATUS = READ_BLOCK(.HEADER_[BN, BUFFER];
634      1163      END;
635      1164      IF NOT .STATUS THEN ERR_EXIT (.STATUS);
636      1165      IF NOT CHECK_HEADER2(BUFFER, UPLIT WORD (1, 1, 0))
637      1166      THEN
638      1167      ERR_EXIT (SSS_NOHOMEBLK);
639      1168
640      1169      CHSFILL (0, FCB$C_LENGTH, PROTO_FCB);
641      1170      PROTO_FCB[FCB$L_STVBN] = 1;
642      1171      INIT_FCB2 (PROTO_FCB, BUFFER);
643      1172      PROTO_FCB[FCB$W_ACNT] = 1;
644      1173      PROTO_FCB[FCB$W_REFCNT] = 1;
645      1174
646      1175      | Build the prototype index file window.
647      1176
648      1177
649      1178      CHSFILL (0, WCB$C_LENGTH, PROTO_WCB);
650      1179      PROTO_WCB[WCB$W_SIZE] = WCB$C_LENGTH + WINDOW_SIZE;
651      1180      PROTO_WCB[WCB$V_READ] = 1;
652      1181      TURN_WINDOW2 (PROTO_WCB, BUFFER, 3, 1, .PROTO_VCB[VCB$W_RVN]);
653      1182
654      1183      | Now read the storage map file header and find the starting LBN of the
655      1184      | storage map. Note that the storage map size is computed from the volume
656      1185      | size and cluster factor, since the storage map file is rounded up to the
657      1186      | next cluster boundary.
658      1187
```

```
659
660      1188 3      STATUS = READ_BLOCK (.PROTO_VCB[VCB$L_IBMAPLBN] + .PROTO_VCB[VCBSB_IBMAPSIZE] + 1, BUFFER);
661      1189 3      IF NOT .STATUS OR NOT CHECK_HEADER2 (BUFFER, JPLIT WORD 72, 2, 0))
662      1190 3      THEN
663      1191 3          BEGIN
664      1192 4
665      1193 4      | The shared file system cannot tolerate failure to read the storage
666      1194 4      | control block, because that is where the volume label used for
667      1195 4      | locking is stored.
668      1196 4
669      1197 4      | If NOALLOC could be believed clusterwide such that we were guaranteed
670      1198 4      | it was safe to proceed without doing any locking, failure to get
671      1199 4      | SCB$T VOLLOCKNAME could be tolerated. However, being able to issue
672      1200 4      | an unlock control function makes that difficult.
673      1201 4
674      1202 4
675      1203 4      | IF .STORED_CONTEXT [XOP]
676      1204 4      | THEN
677      1205 4          IF .STATUS EQL SSS_VOLINV
678      1206 4          | THEN
679      1207 4              ERR_EXIT (SSS_VOLINV)
680      1208 4          | ELSE
681      1209 4              ERR_EXIT (MOUNS_MAPHDRBAD);
682      1210 4
683      1211 4          | ERR_MESSAGE (MOUNS_MAPHDRBAD);
684      1212 4          | PROTO_VCB[VCBSV_NOALLOC] = 1;
685      1213 4
686      1214 4          | END
687      1215 4
688      1216 3      | ELSE
689      1217 4          BEGIN
690      1218 4              MAP_POINTER = BUFFER + .BUFFER[FH2SB_MPOFFSET]*2;
691      1219 4              GET_MAP_POINTER ();
692      1220 6              COUNT = ((.DEVICE [CHAR[DIB$L_MAXBLOCK] + PROTO_VCB[VCBSW_CLUSTER] - 1]
693      1221 4                  / .PROTJ_7CB[VCBSW_CLUSTER] + 4095) / 4096;
694      1222 4              IF .COUNT GTRI 255
695      1223 4                  THEN ERR_EXIT (SSS_FILESTRUCT);
696      1224 4
697      1225 4          PROTO_VCB[VCB$L_SBMAPLBN] = .LBN + 1;
698      1226 4          PROTO_VCB[VCBSB_SBMAPSIZE] = .COUNT;
699      1227 4
700      1228 4      | Now read the storage control block and check the various dirty bits, and
701      1229 4      | issue messages if the volume was not properly dismounted. Then set the
702      1230 4      | appropriate bits and rewrite the storage control block. If the write fails,
703      1231 4      | write-lock the volume.
704      1232 4
705      1233 4      | STATUS = READ_BLOCK (.LBN, BUFFER);
706      1234 4      | IF NOT .STATUS
707      1235 4      | THEN
708      1236 4
709      1237 4      | See comment above on failure to read sbm header.
710      1238 4
711      1239 4      | IF .STATUS EQL SSS_VOLINV
712      1240 4      | THEN
713      1241 4          ERR_EXIT (SSS_VOLINV)
714      1242 4          | ELSE
715      1243 4              ERR_EXIT (MOUNS_BITMAPERR, 0, .STATUS);
```

```
716 1245 4
717 1246 4      IF .BUFFER[SCBSV_MAPDIRTY]
718 1247 4      THEN
719 1248 5          BEGIN
720 1249 5              ERR_MESSAGE (MOUNS_BITMAPINV);
721 1250 5              PROTO_VCB[VCBSV_NOALLOC] = 1;
722 1251 4          END;
723 1252 4
724 1253 4      ! Get volume lock and establish volume lock name.
725 1254 4
726 1255 4
727 1256 4      GET_VOLUME_LOCK_NAME ();
728 1257 4
729 1258 4      VOLLOCK_COUNT = 0;
730 1259 4
731 1260 4      IF .STORED_CONTEXT [XQP]
732 1261 4      THEN
733 1262 5          BEGIN
734 1263 6              IF NOT (STATUS = KERNEL_CALL (GET_VOLUME_LOCK))
735 1264 5              THEN
736 1265 5                  ERR_EXIT (.STATUS);
737 1266 5
738 1267 5      VOLLOCK_COUNT = .VOLLOCK_COUNT - 1;           ! Don't count ourself.
739 1268 5
740 1269 5      IF .DEV_CTX [DC_NOTFIRST_INT] NEQ .VOL_CTX [VC_NOTFIRST_MNT]
741 1270 5      THEN
742 1271 5          ERR_EXIT (MOUNS_VOLALRMNT);
743 1272 5
744 1273 4
745 1274 4
746 1275 4      CH$MOVE (8, BUFFER [SCBSQ_MOUNTTIME], PROTO_VCB [VCBSQ_MOUNTTIME]);
747 1276 4
748 1277 4      IF NOT .PROTO_VCB[VCBSV_NOALLOC]
749 1278 4      AND .MOUNT_OPTIONS[OPT_WRITE]
750 1279 4      THEN
751 1280 5          BEGIN
752 1281 5
753 1282 5          IF NOT .DEV_CTX [DC_NOTFIRST_MNT] ! i.e., first
754 1283 5          THEN
755 1284 6              BEGIN
756 1285 6                  CH$MOVE (12, PROTO_VCB [VCB$T_VOLKNAM], BUFFER [SCB$T_VOLLOCKNAME]);
757 1286 6                  $GETTIM (TIMADR = BUFFER [SCB$Q_MOUNTTIME]);
758 1287 5              END;
759 1288 5
760 1289 5      IF .BUFFER [SCBSW_WRITECNT] NEQ .VOLLOCK_COUNT
761 1290 5      THEN
762 1291 5
763 1292 5      ! If the count of volume locks does not match the count in the
764 1293 5      storage control block, someone that once mounted this volume
765 1294 5      did not dismount it.
766 1295 5
767 1296 5      Set the count straight now, but also note in status2 which caches
768 1297 5      need rebuilding by ORing the STATUS flags into it.
769 1298 5      The STATUS2 flags are only cleared upon successful completion
770 1299 5      of a rebuild, so we will continue to attempt a rebuild until
771 1300 5      the volume is actually rebuilt.
772 1301 5
```

```
773    1302 5
774    1303 6
775    1304 6
776    1305 6
777    1306 6
778    1307 5
779    1308 5
780    1309 5
781    1310 5
782    1311 5
783    1312 5
784    1313 5
785    1314 5
786    1315 5
787    1316 6
788    1317 6
789    1318 6
790    1319 6
791    1320 6
792    1321 5
793    1322 5
794    1323 5
795    1324 5
796    1325 5
797    1326 5 | Note which caches we are enabling by setting the corresponding flag
798    1327 5 | in the SCB. These may already be set if
799    1328 5 | the disk has been mounted elsewhere in the cluster with the
800    1329 5 | same cache enabled.
801    1330 5
802    1331 5
803    1332 5
804    1333 5
805    1334 5
806    1335 5
807    1336 5
808    1337 5 | IF .FID_CACHE NEQ 1           ! 1 is no caching
809    1338 5
810    1339 5
811    1340 5 | Note that we don't know yet whether quotas will be enabled until
812    1341 5 | we actually try to turn them on in MAKE_DISK_MOUNT. So far all
813    1342 5 | we know is that we intend to turn them on if a quota.sys file is
814    1343 5 | really there.
815    1344 5
816    1345 5
817    1346 6
818    1347 5
819    1348 5
820    1349 5
821    1350 5
822    1351 5 | NOTE: This read/write of the SCB is using the volume lock to
823    1352 5 | serialize with the DISMOUNT subfunction (ACPCONTROL qio) which
824    1353 5 | lowers the writecnt. It does NOT correctly serialize with the
825    1354 5 | REBUILD routine which only holds the volume blocking lock (LOCK_VOLUME).
826    1355 5 | MOUNT does not respect the blocking lock because there isn't enough
827    1356 5 | state yet to do it (volume sets are the problem).
828    1357 5 | The correct solution here is probably to not rewrite the SCB at all
829    1358 5 | in this leg of code (in mount), but rather have the file system do
```

```

830      5   is as part of the MOUNT function QIO issued from START_ACP (called
831      5   from the MAKE_DISK_MOUNT routine). It can then respect the volume
832      5   blocking lock (LOCK_VOL function) and interlock correctly with
833      5   the bitmap rebuild, which does need to rewrite it. The LOCK_VOL function
834      5   should also make the lock count vs writecnt test and OR the STATUS flags
835      5   into the STATUS2 flags if the counts mismatch, and rewrite the SCB
836      5   (in an interlocked fashion) for the bitmap rebuilder to look at and
837      5   correctly determine whether a rebuild is really necessary when it
838      5   actually executes.
839      5   This still leaves the problem of what block can mount read and attempt
840      5   to write back to determine whether the volume is write-locked or not.
841      5   All storage bitmap and index file bitmap blocks are really off limits
842      5   because they are read and written by the bitmap rebuilder under the
843      5   volume blocking lock (LOCK_VOL). The home block, maybe?
844      5
845      5
846      5
847      5
848      5
849      5
850      5
851      5
852      5
853      5
854      5
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```

```
887 1416 4 ! Scan the index file bitmap from the end backwards looking for the highest
888 1417 4 file number. Compute its index file VBN and check against the index file
889 1418 4 EOF. If the EOF is short, set the EOF delta high so that the first create
890 1419 4 will update the index file header.
891 1420 4 If this is not the initial mount of the volume, simply copy the index
892 1421 4 file eof from the value block.
893 1422 4
894 1423 4
895 1424 4 IF .VOL_CTX [VC_NOTFIRST_MNT]
896 1425 4 THEN
897 1426 4 PROTO_FCB [FCB$L_EFBLK] = .VOL_CTX [VC_IDXFLEOF]
898 1427 4 ELSE
899 1428 4 IDX_SCAN:
900 1429 5 BEGIN
901 1430 5 DECR J FROM .PROTO_VCB[VCBSB_IBMAPSIZE] - 1 TO 0
902 1431 5 DO
903 1432 6 BEGIN
904 1433 6 MAP BUFFER : VECTOR;
905 1434 6 STATUS = READ_BLOCK (.PROTO_VCB[VCB$L_IBMAPLBN] + .J, BUFFER);
906 1435 6 IF NOT .STATUS
907 1436 6 THEN
908 1437 7 BEGIN
909 1438 7 IF .STATUS EQL SSS_VOLINV
910 1439 7 THEN
911 1440 7 ERR_EXIT (SSS_VOLINV)
912 1441 7 ELSE
913 1442 7 ERR_MESSAGE (MOUNS_IDXMAPERR, 0, .STATUS);
914 1443 7 PROTO_VCB[VCB$V_NOALLOC] = 1;
915 1444 7 IDX_EOF = 0;
916 1445 7 LEAVE IDX_SCAN;
917 1446 6 END;
918 1447 5
919 1448 6 DECR I FROM 127 TO 0
920 1449 6 DO
921 1450 7 BEGIN
922 1451 7 IF .BUFFER[.I] NEQ 0
923 1452 7 THEN
924 1453 8 BEGIN
925 1454 8 IDX_EOF = .J*4096 + .I*32 + LEFT_ONE (.BUFFER[.I])
926 1455 8 + .PROTO_VCB[VCB$B_IBMAPSIZE] + .PROTO_VCB[VCBSW_CLUSTER]*4;
927 1456 8 LEAVE IDX_SCAN;
928 1457 7 END;
929 1458 6 END;
930 1459 5 END;
931 1460 4 END; ! end of block IDX_SCAN
932 1461 4
933 1462 4 IDX_EOF = MINU (.IDX_EOF, .PROTO_FCB[FCB$L_FILESIZE]);
934 1463 4 IF .IDX_EOF GTRU .PROTO_FCB[FCB$E_EFBLK]
935 1464 4 THEN
936 1465 5 BEGIN
937 1466 5 PROTO_FCB[FCB$L_EFBLK] = .IDX_EOF;
938 1467 5 PROTO_VCB[VCBSB_EOFDELTA] = 250;
939 1468 4 END;
940 1469 4
941 1470 4 VOL_CTX [VC_IDXFLEOF] = .PROTO_FCB [FCB$L_EFBLK];
942 1471 4
943 1472 4 ! Scan the storage map to compute the number of free blocks on the volume.
```

```
944      1473 4 !
945      1474 4
946      1475 4
947      1476 4
948      1477 4
949      1478 4
950      1479 5
951      1480 5
952      1481 5
953      1482 5
954      1483 6
955      1484 6
956      1485 6
957      1486 6
958      1487 6
959      1488 6
960      1489 6
961      1490 7
962      1491 7
963      1492 7
964      1493 7
965      1494 7
966      1495 7
967      1496 7
968      1497 6
969      1498 6
970      1499 6
971      1500 7
972      1501 7
973      1502 7
974      1503 7
975      1504 8
976      1505 8
977      1506 8
978      1507 9
979      1508 9
980      1509 9
981      1510 9
982      1511 9
983      1512 9
984      1513 8
985      1514 7
986      1515 6
987      1516 5
988      1517 5
989      1518 5
990      1519 5
991      1520 4
992      1521 4
993      1522 3
994      1523 3
995      1524 3
996      1525 2
997      1526 3
998      1527 3
999      1528 3
1000     1529 3

        IF .VOL_CTX [VC_NOTFIRST_MNT]
        THEN PROTO_VCB [VCBSL_FREE] = .VOL_CTX [VC_VOLFREE]
        ELSE BEGIN
          FREE = 0;
          DECR J FROM .COUNT TO 1 DO
            BEGIN
              MAP BUFFER : VECTOR;
              LBN = .LBN + 1;
              STATUS = READ_BLOCK (.LBN, BUFFER);
              IF NOT .STATUS
              THEN
                BEGIN
                  IF .STATUS EQL SSS_VOLINV
                  THEN
                    ERR_EXIT (SSS_VOLINV)
                  ELSE
                    ERR_MESSAGE (MOUNS_BITMAPERR, 0, .STATUS);
                  PROTO_VCB[VCBSV_NOALLOC] = 1;
                END;
              END;
              INCR I FROM 0 TO 127 DO
                BEGIN
                  X = .BUFFER[I];
                  IF .X NEQ 0
                  THEN
                    BEGIN
                      B2 = 0;
                      WHILE I DO
                        BEGIN
                          IF FFS (B2, %REF (32-.B2), X, B1)
                          THEN EXITLOOP;
                          FFC (B1, %REF (32-.B1), X, B2);
                          FREE = .FREE + .B2 - .B1;
                          IF .B2 GEQ 32 THEN EXITLOOP;
                        END;
                      END;
                    END;
                  END;
                END;
              PROTO_VCB[VCBSL_FREE] = .FREE * .PROTO_VCB[VCBSW_CLUSTER];
              VOL_CTX [VC_VOLFREE] = .PROTO_VCB [VCBSL_FREE];
            END;
          END;
        END;
      ! end of storage bitmap hdr read success
      ! end of Files-11 specific mount processing
    ELSE BEGIN
      ! This is a foreign mount. If this is a shared foreign mount,
      ! take out the volume lock.
    END
  END
```

```
: 1001      1530 3 |  
: 1002      1531 3 | If this is not the first mount for this device, make sure  
: 1003      1532 3 | essential mount parameters are consistent with other mounts  
: 1004      1533 3 | elsewhere.  
: 1005      1534 3 | For either the first mount of a cluster available device, or  
: 1006      1535 3 | for mounts of local disks, the routine is not called.  
: 1007      1536 3 |  
: 1008      1537 3 |  
: 1009      1538 3 | IF NOT .MOUNT_OPTIONS [OPT_NOSHARE]  
: 1010      1539 3 | THEN  
: 1011      1540 4 |   BEGIN  
: 1012      1541 4 |     GET_VOLUME_LOCK NAME ();  
: 1013      1542 5 |     IF NOT (STATUS EQL KERNEL_CALL (GET_VOLUME_LOCK))  
: 1014      1543 4 |     THEN  
: 1015      1544 4 |       ERR_EXIT (.STATUS);  
: 1016      1545 4 |     IF .DEV_CTX [DC_NOTFIRST_MNT] NEQ .VOL_CTX [VC_NOTFIRST_MNT]  
: 1017      1546 4 |     THEN  
: 1018      1547 4 |       ERR_EXIT (MOUNS_VOLALRMNT);  
: 1019      1548 3 |     END;  
: 1020      1549 3 |  
: 1021      1550 3 | IF .DEV_CTX [DC_NOTFIRST_MNT]  
: 1022      1551 3 | THEN  
: 1023      1552 3 |   CHECK_CLUSTER_SANITY();  
: 1024      1553 3 |  
: 1025      1554 2 | END;                                ! end of foreign-specific mount processing  
: 1026      1555 2 |  
: 1027      1556 2 |  
: 1028      1557 2 | Finally call the kernel mode routine to make it all real. Note that all the  
: 1029      1558 2 | hookups, including generating the mounted volume list entry, are done  
: 1030      1559 2 | within one kernel mode call so that they are uninterruptible by the user.  
: 1031      1560 2 |  
: 1032      1561 2 |  
: 1033      1562 2 | IF .MOUNT_OPTIONS[OPT_OVR_LOCK]  
: 1034      1563 2 | THEN PROTO_VCB[VCB$V_NOAL[OC] = 0;  
: 1035      1564 2 |  
: 1036      1565 2 | STATUS = KERNEL_CALL (MAKE_DISK_MOUNT);  
: 1037      1566 2 | IF NOT .STATUS  
: 1038      1567 2 | THEN  
: 1039      1568 3 |   BEGIN  
: 1040      1569 3 |     IF .STATUS[STSS$V_SEVERITY] EQL STSS$K_SEVERE  
: 1041      1570 3 |     THEN ERR_EXIT (.STATUS)  
: 1042      1571 3 |     ELSE  
: 1043      1572 4 |       BEGIN  
: 1044      1573 4 |         IF .IO_STATUS  
: 1045      1574 4 |           THEN ERR_MESSAGE (.STATUS)  
: 1046      1575 4 |           ELSE ERR_MESSAGE (.STATUS, 0, .IO_STATUS<0,16>);  
: 1047      1576 3 |       END;  
: 1048      1577 2 |     END;  
: 1049      1578 2 |  
: 1050      1579 2 | ! If this volume is being bound into a volume set, now do the on-disk  
: 1051      1580 2 | modifications.  
: 1052      1581 2 |  
: 1053      1582 2 |  
: 1054      1583 2 | CLEANUP_FLAGS[CLF_DISMOUNT] = 1;          ! cleanup from here requires a full dismount  
: 1055      1584 2 |  
: 1056      1585 2 | IF TESTBITS(MOUNT_OPTIONS[OPT_DO_BIND])  
: 1057      1586 2 | THEN BIND_VOLUME ();
```

```
: 1058 1587 2 | Announce that the volume is mounted.  
: 1059 1588 2 |  
: 1060 1589 2 |  
: 1061 1590 2 |  
: 1062 1591 2 | ERR_MESSAGE (MOUNS_MOUNTED, 3, VCBSS_VOLNAME, PROTO_VCB[VCBST_VOLNAME], PHYS_NAME[.DEVICE_INDEX*2]);  
: 1063 1592 2 |  
: 1064 1593 2 |  
: 1065 1594 2 | If a FILES-11 volume is mounted with a reduced block cache, output the  
: 1066 1595 2 | appropriate informational message.  
: 1067 1596 2 |  
: 1068 1597 2 |  
: 1069 1598 3 | IF ( NOT .CACHE_STATUS )  
: 1070 1599 3 | AND ( NOT .MOUNT_OPTIONS [OPT_FOREIGN] )  
: 1071 1600 2 | THEN  
: 1072 1601 2 | | ERR_MESSAGE (MOUNS_REDCACHE);  
: 1073 1602 2 |  
: 1074 1603 2 | Earlier in this routine, the CLF_REBUILD flag was set if either of  
: 1075 1604 2 | the bitmaps (storage and file number) needs rebuilding. CLF_REBUILDQUO  
: 1076 1605 2 | was set if the quota file needs rebuilding and quota are in fact  
: 1077 1606 2 | enabled. Check if anything needs rebuilding and, if so, whether  
: 1078 1607 2 | it should be done now.  
: 1079 1608 2 |  
: 1080 1609 2 |  
: 1081 1610 2 | IF .CLEANUP_FLAGS [CLF_REBUILD] OR .CLEANUP_FLAGS [CLF_REBUILDQUO]  
: 1082 1611 2 | THEN  
: 1083 1612 2 | | IF .MOUNT_OPTIONS [OPT_NOREBUILD]  
: 1084 1613 2 | | THEN  
: 1085 1614 3 | | BEGIN  
: 1086 1615 3 | | | ERR_MESSAGE (MOUNS_REBLDREQD);  
: 1087 1616 3 | | | CLEANUP_FLAGS [CLF_REBUILD] = 0;  
: 1088 1617 3 | | | CLEANUP_FLAGS [CLF_REBUILDQUO] = 0;  
: 1089 1618 3 | | END  
: 1090 1619 2 | | ELSE  
: 1091 1620 2 | | | IF .CLEANUP_FLAGS [CLF_REBUILDQUO]  
: 1092 1621 2 | | | THEN  
: 1093 1622 2 | | | | CLEANUP_FLAGS [CLF_REBUILD] = 1;  
: 1094 1623 2 |  
: 1095 1624 1 | | END;  
: | end of routine MOUNT_DISK2
```

.TITLE MOUDK2
.IDENT \V04-002\

.PSECT SPLIT\$,NOWRT,NOEXE,2

0000 0001 0001 00000 P.AAA: .WORD 1, 1, 0
0000 0001 0001 00006 P.AAB: .WORD 1, 1, 0
0000 0002 0002 0000C P.AAC: .WORD 2, 2, 0

.PSECT SOWNS,NOEXE,2

00000 IO_STATUS:

.BLKB 8

.PSECT \$GLOBALS,NOEXE,2

00000 BUFFER:::BLKB 512

			00200 PROTO_VCB::	
			.BLKB 236	
			002EC PROTO_FCB::	
			.BLKB 180	
			003A0 PROTO_WCB::	
			.BLKB 228	
			00484 VOLUME_UIC::	
			.BLKB 4	
			00488 CACHE_STATUS::	
			.BLKB 4	
			.EXTRN DEV_CTX, VOL_CTX	
			.EXTRN VOLLOCK_COUNT, STORED_CONTEXT	
			.EXTRN MOUNT_OPTIONS, CLEANUP_FLAGS	
			.EXTRN DEVICE_CHAR, USER_STATUS	
			.EXTRN LABEL_STRING, DEVICE_INDEX	
			.EXTRN PHYS_NAME, STRUCT_NAME	
			.EXTRN DRIVE_COUNT, WINDOW	
			.EXTRN ACCESSED_EXTENSION	
			.EXTRN EXT_CACHE, FID_CACHE	
			.EXTRN QUO_CACHE, EXT_LIMIT	
			.EXTRN HOME_BLOCK, HOMEBLOCK_LBN	
			.EXTRN HEADER_LBN, CURRENT_RDN	
			.EXTRN CURRENT_VCB, CTL\$GL_PHD	
			.EXTRN ACP\$GW_EXTCACHE	
			.EXTRN ACP\$GW_FIDCACHE	
			.EXTRN ACP\$GW_QUOCACHE	
			.EXTRN ACP\$GW_EXTLIMIT	
			.EXTRN ACP\$GB_WRITBACK	
			.EXTRN ACP\$GB_WINDOW, ACP\$GW_SYSACC	
			.EXTRN CHECK_CLUSTER_SANITY	
			.EXTRN GET_VOLUME_LOCK	
			.EXTRN GET_VOLUME_LOCK_NAME	
			.EXTRN GET_UIC, CHECK_HEADER2	
			.EXTRN CHECKSUM, READ_BLOCK	
			.EXTRN WRITE_BLOCK, INIT_FCB2	
			.EXTRN TURN_WINDOW2, LEFT_ONE	
			.EXTRN GET_MAP_POINTER	
			.EXTRN BIND_VOLUME, SYSSCMKRNL	
			.EXTRN SYSSGETTIM	
			.PSECT \$CODE\$, NOWRT, 2	
			.ENTRY MOUNT_DISK2, Save R2,R3,R4,R5,R6,R7,R8,R9,-	0789
			R10, RT1	
00EC 8F	00	0000G	5B 0000G CF 9E 00002	MOVAB MOUNT_OPTIONS, R11
			5A 0000' CF 9E 00007	MOVAB BUFFER, R10
			6D 08C4 CF DE 0000C	MOVAL 114\$, {FP}
			CF 0200 CA 9E 00011	MOVAB PROTO_VCB, CURRENT_VCB
			6E 00 2C 00018	#0, {SP}, #0, #236, PROTO_VCB
			0488 CA 0200 CA 0001F	
			01 D0 00022	MOVL #1, CACHE_STATUS
			7E D4 00027	CLRL -(SP)
			5E DD 00029	PUSHL SP
			0000G CF 9F 0002B	PUSHAB GET_UIC
			9F 03 FB 0002F	CALLS #3, @#SYSSCMKRNL
			52 50 D0 00036	MOVL R0, PROCESS_UIC

MOUDK2
V04-002

E 1
16-Sep-1984 01:19:59
14-Sep-1984 12:45:26

VAX-11 Bliss-32 V4.0-742
DISK\$VMSMASTER:[MOUNT.SRC]

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05	1C	AA	18	0000G	0B	13	0058D	BEQL	65\$	BUFFER+24, BUFFER+28		1305	
05	20	AA			AA	C8	0058F	BISL2		VOLLOCK_COUNT, BUFFER+32		1306	
05	1C	AA			CF	B0	00594	MOVW		#1, BUFFER+28, 66\$		1309	
13	1C	AA			01	E0	0059A	65\$:		#2, BUFFER+28, 67\$		1311	
13	0C00G	CF			02	E1	0059F	66\$:		#3, CLEANUP_FLAGS+1		1313	
13	1C	AA			03	E1	005A9	67\$:		#3, BUFFER+28, 68\$		1314	
08	01			0000G	CF	D1	005AE	CMPL	CURRENT_RVN, #1				
					0C	1A	005B3	BGTRU	68\$				
08	05	AB			02	E0	005B5	BBS		#2, MOUNT_OPTIONS+5, 69\$		1317	
	0000G	CF			04	88	005BA	BISB2		#4, CLEANUP_FLAGS+1		1319	
	1C	AA			04	11	005BF	BRB	69\$				
			20	0000G	08	8A	005C1	68\$:		#8, BUFFER+28		1322	
					AA	B6	005C5	69\$:		BICB2		1324	
					CF	D5	005C8	INCW		BUFFER+32		1332	
18	01	AA			04	13	005CC	TSTL		EXT_CACHE		1334	
18	18	AA			02	88	005CE	BEQL	70\$			1336	
	0000G	CF			04	D1	005D2	BISB2		#2, BUFFER+24		1338	
		01		0000G	04	13	005D7	CMPL		FID_CACHE, #1		1346	
					10	13	005E1	BEQL	71\$				
					CF	D1	005E3	BISB2		#4, BUFFER+24			
					09	1A	005E8	TSTL	72\$	QUO_CACHE			
04	05	AB			02	E0	005EA	BEQL		CURRENT_RVN, #1			
	18	AA			08	88	005EF	BGTRU	72\$				
				0000G	5A	DD	005F3	BBS		#2, MOUNT_OPTIONS+5, 72\$		1347	
					01	FB	005F5	BISB2		#8, BUFFER+24		1349	
				0000G	0480	8F	BB	PUSHL	R10			1375	
					02	FB	005FA	CALLS		#1, CHECKSUM			
					50	DD	00603	PUSHR		#^M<R7, R10>			
					CF	B6	00606	CALLS		#2, WRITE_BLOCK		1376	
					59	E9	0060A	MOVL		RO, STATUS			
					09	09	0060D	INCW		VOL_CTX+12			
					08	28	0060D	BLBC		STATUS, 73\$		1382	
					42	11	00614	MOVC3		#8, BUFFER+46, PROTO_VCB+144		1384	
				00000254	59	D1	00616	BRB	77\$			1387	
					0C	12	0061D	CMPL		STATUS, #596			
					8F	3C	0061F	BNEQ	74\$				
				00000000G	00	01	FB	MOVZWL		#596, -(SP)		1390	
				0000025C	8F	59	D1	CALLS		#1, LIB\$STOP			
					0F	12	0062B	CMPL		STATUS, #604		1392	
					00000000G	00	0072A013	BNEQ	75\$			1393	
					8F	DD	00634	PUSHL		#7512083			
					01	FB	0063A	CALLS		#1, LIB\$SIGNAL		1394	
					11	11	00641	BRB	76\$				
					59	DD	00643	PUSHL		STATUS			
					7E	D4	00645	CLRL		-(SP)			
				00000000G	00	8F	DD	PUSHL		#7508040		1395	
					03	FB	0064D	CALLS		#3, LIB\$SIGNAL			
					02	8A	00654	BICB2		#2, MOUNT_OPTIONS+1		1396	
				0000G	CF	88	00658	BISB2		#16, CLEANUP_FLAGS+1		1399	
					10	E9	0065D	76\$:		DEV_CTX, 79\$			
				0000G	05	0000G	00	BLBC		#0, CHECK_CLUSTER_SANITY		1411	
					09	0000G	FB	CALLS		VOL_CTX, 80\$		1413	
				0328	CA	0000G	E9	BLBC		VOL_CTX+8, PROTO_FCB+60		1424	
					0000G	D0	0066C	MOVL		86\$		1426	
					7A	11	00673	BRB		PROTO_VCB+56, J			
					78	11	0067A	MOVZBL		88\$		1430	
								BRB					

J 1
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14-Sep-1984 12:45:26 DISK\$VMSMASTER:[MOUNT.SRC]MOUDK2.B32:4 (3)

	00000000G	00		01	FB	00755		CALLS	#1 LIB\$STOP	
				11	11	0075C		BRB	95\$	
			00729020	59	DD	0075E	94\$:	PUSHL	STATUS	
	00000000G	00		7E	D4	00760		CLRL	-(SP)	1495
	020B	CA		8F	DD	00762		PUSHL	#7508000	
				03	FB	00768		CALLS	#3 LIB\$SIGNAL	
				10	88	0076F	95\$:	BISB2	#16, PROTO_VCB+11	
				50	D4	00774	96\$:	CLRL	I	1496
			55	6A40	DO	00776	97\$:	MOVL	BUFFER[I], X	1499
				29	13	0077A		BEQL	99\$	1501
				52	D4	0077C		CLRL	B2	1502
			51	E0	A2	9E	0077E	98\$:	-32(B2), R1	1505
			51		51	CE	00782	MNEGL	R1, R1	1508
				52	EA	00785		FFS	B2, R1, X, B1	
			51	E0	19	13	0078A	BEQL	99\$	
			51		A4	9E	0078C	MOVAB	-32(B1), R1	1510
			51		51	CE	00790	MNEGL	R1, R1	
			51		54	EB	00793	FFC	B1, R1, X, B2	
			53		52	C1	00798	ADDL3	B2, FRÉE, R1	1511
			53		54	C3	0079C	SUBL3	B1, R1, FREE	
			51		20	D1	007A0	CMPL	B2, #32	1512
					D9	19	007A3	BLSS	98\$	
			C9	50	0000007F	F3	007A5	99\$:	#127, I, 97\$	
				86		F5	007AD	100\$:	J, 93\$	
			0240	50	023C	CA	007B0	SOBGTR	PROTO_VCB+60, R0	
			CA	53		50	C5	MOVZWL	R0, FREE, PROTO_VCB+64	
		0000G	CF	0240		CA	007BB	MULL3	PROTO_VCB+64, VOL_CTX+4	
					49	11	007C2	MOVL	104\$	
			38	0000G	6B	04	E0	BRB	#4, MOUNT_OPTIONS, 103\$	
					00	FB	007C4	101\$:	#0, GET_VOLUME_LOCK_NAME	
					7E	D4	007CD	CALLS	-(SP)	
					5E	DD	007CF	CLRL	SP	
					CF	9F	007D1	PUSHL	GET_VOLUME_LOCK	
		00000000G	9F		03	FB	007D5	PUSHAB	#3, SYS\$CMKRNL	
			59		50	DO	007DC	CALLS	R0, STATUS	
			09		59	E8	007DF	MOVL	STATUS, 102\$	
					59	DD	007E2	BLBS	STATUS	
		00000000G	00		01	FB	007E4	PUSHL	#1, LIB\$STOP	1544
		00000G	CF	0000G	CF	8D	007EB	102\$:	DEV_CTX, VOL_CTX, R0	
			0D		50	E9	007F3	XORB3	R0, 103\$	1545
					8F	DD	007F6	BLBC	#7504052	1547
		00000000G	00	007280B4	01	FB	007FC	PUSHL	#1, LIB\$STOP	
					CF	E9	00803	CALLS	DEV_CTX, 104\$	
		00000000G	05	0000G	00	FB	00808	BLBC	#0, CHECK_CLUSTER_SANITY	1550
		0000G	CF		05	E1	0080D	CALLS	#5, MOUNT_OPTIONS+6, 105\$	1552
		06	AB		10	8A	00812	BBC	#16, PROTO_VCB+11	1562
		020B	CA		7E	D4	00817	BICB2	-(SP)	1563
					5E	DD	00819	CLRL	SP	1565
					CF	9F	0081B	PUSHL	MAKE_DISK_MOUNT	
		00000000G	9F	0000V	03	FB	0081F	PUSHAB	#3, SYS\$CMKRNL	
			59		50	DO	00826	CALLS	R0, STATUS	
			32		59	E8	00829	MOVL	STATUS, 108\$	
		59	03		00	ED	0082C	BLBS	#0, #3, STATUS, #4	1566
					0B	12	00831	CMPZV	106\$	1569
					59	DD	00833	BNEQ	STATUS	
		00000000G	00		01	FB	00835	PUSHL	#1, LIB\$STOP	1570
					20	11	0083C	BRB	108\$	

		0B	0000'	C9	E9	0083E	106\$:	BLBC	IO_STATUS, 107\$: 1573
	00000000G	00		59	DD	00843		PUSHL	STATUS	: 1574
				01	FB	00845		CALLS	#1, LIB\$SIGNAL	
		7E	0000'	10	11	0084C	107\$:	BRB	108\$	
				CF	3C	0084E		MOVZWL	IO_STATUS, -(SP)	: 1575
				7E	D4	00853		CLRL	-(SP)	
	00000000G	00		59	DD	00855		USHL	STATUS	
05	0000G	CF	40	03	FB	00857	108\$:	CALLS	#3, LIB\$SIGNAL	
	0000G	6B		8F	88	0085E		BIGB2	#64, CLEANUP FLAGS	: 1583
	0000G	CF		29	E5	00864		BBCC	#41, MOUNT OPTIONS, 109\$: 1585
50	0000G	CF		00	FB	00868	109\$:	CALLS	#0, BIND VOLUME	: 1586
				01	78	0086D		ASHL	#1, DEVICE INDEX, R0	: 1591
			0000GCF40	DF	00873		PUSHAL	PHYS_NAME[R0]		
			0214	CA	9F	00878		PUSHAB	PROTO_VCB+20	
				0C	DD	0087C		PUSHL	#12	
				03	DD	0087E		PUSHL	#3	
	00000000G	00	0072A003	8F	DD	00880		PUSHL	#7512067	
				05	FB	00886		CALLS	#5, LIB\$SIGNAL	
0D	01	12	0488	CA	E8	0088D		BLBS	CACHE STATUS, 110\$: 1598
				03	E0	00892		BBS	#3 MOUNT_OPTIONS+1, 110\$: 1599
	00000000G	00	0072A08B	8F	DD	00897		PUSHL	#7512203	: 1601
06	0000G	CF		01	FB	0089D	110\$:	CALLS	#1, LIB\$SIGNAL	
23	00C0G	CF		01	E0	008A4		BBS	#1, CLEANUP_FLAGS+1, 111\$: 1610
				02	E1	008AA	111\$:	BBC	#2, CLEANUP_FLAGS+1, 113\$: 1611
			07	AB	95	008B0		TSTB	MOUNT_OPTIONS+7	: 1612
				13	18	008B3		BGEQ	112\$	
	00000000G	00	0072A093	8F	DD	008B5		PUSHL	#7512211	: 1615
	0000G	CF		01	FB	008BB		CALLS	#1, LIB\$SIGNAL	
				06	8A	008C2		BICB2	#6, CLEANUP_FLAGS+1	: 1617
05	0000G	CF		04	008C7			RET		: 1618
	0000G	CF		02	E1	008C8	112\$:	BBC	#2, CLEANUP_FLAGS+1, 113\$: 1620
				02	88	008CE	113\$:	BISB2	#2, CLEANUP_FLAGS+1	: 1622
				04	008D3			RET		: 1624
				0000	008D4	114\$:		.WORD	Save nothing	: 0826
				7E	D4	008D6		CLRL	-(SP)	
				5E	DD	008D8		PUSHL	SP	
	0000V	7E	04	AC	7D	008DA		MOVQ	4(AP), -(SP)	
				03	FB	008DE		CALLS	#3, MOUNT_HANDLER	
				04	008E3			RET		

; Routine Size: 2276 bytes, Routine Base: \$CODE\$ + 0000

```
: 1097    1625 1 ROUTINE MOUNT_HANDLER (SIGNAL, MECHANISM) =  
: 1098    1626 1  
: 1099    1627 1 ++  
: 1100    1628 1  
: 1101    1629 1 FUNCTIONAL DESCRIPTION:  
: 1102    1630 1  
: 1103    1631 1 This routine is the condition handler for the main disk mount  
: 1104    1632 1 code. It undoes any damage done so far and returns the error  
: 1105    1633 1 status to the user mode caller.  
: 1106    1634 1  
: 1107    1635 1  
: 1108    1636 1 CALLING SEQUENCE:  
: 1109    1637 1     MOUNT_HANDLER (ARG1, ARG2)  
: 1110    1638 1  
: 1111    1639 1 INPUT PARAMETERS:  
: 1112    1640 1     ARG1: address of signal vector  
: 1113    1641 1     ARG2: address of mechanism vector  
: 1114    1642 1  
: 1115    1643 1 IMPLICIT INPUTS:  
: 1116    1644 1     global pointers to blocks allocated  
: 1117    1645 1  
: 1118    1646 1 OUTPUT PARAMETERS:  
: 1119    1647 1     NONE  
: 1120    1648 1  
: 1121    1649 1 IMPLICIT OUTPUTS:  
: 1122    1650 1     NONE  
: 1123    1651 1  
: 1124    1652 1 ROUTINE VALUE:  
: 1125    1653 1     SSS_RESIGNAL  
: 1126    1654 1  
: 1127    1655 1 SIDE EFFECTS:  
: 1128    1656 1     necessary cleanups done  
: 1129    1657 1  
: 1130    1658 1 --  
: 1131    1659 1  
: 1132    1660 2 BEGIN  
: 1133    1661 2  
: 1134    1662 2 MAP  
: 1135    1663 2     SIGNAL : REF BBLOCK; | signal vector  
: 1136    1664 2     MECHANISM : REF BBLOCK; | mechanism vector  
: 1137    1665 2  
: 1138    1666 2 EXTERNAL  
: 1139    1667 2     MOUNT_OPTIONS : BITVECTOR, | command parser options  
: 1140    1668 2     CLEANUP_FLAGS : BITVECTOR; | cleanup action flags  
: 1141    1669 2  
: 1142    1670 2 EXTERNAL ROUTINE  
: 1143    1671 2     CHECKSUM, | compute block checksum  
: 1144    1672 2     LOCK_CLEANUP : NOVALUE, | cleanup dev and vol locks.  
: 1145    1673 2     READ_BLOCK, | read a disk block  
: 1146    1674 2     WRITE_BLOCK; | write a disk block  
: 1147    1675 2  
: 1148    1676 2  
: 1149    1677 2     Note that cleanup is done if we are unwinding, which occurs when  
: 1150    1678 2     we take an error exit.  
: 1151    1679 2  
: 1152    1680 2  
: 1153    1681 3 IF (.SIGNAME[CHFSL_SIG_NAME] NEQ SSS_UNWIND)
```

```

1154 1682 3 AND ((.BBLOCK [SIGNAL [CHFSL_SIG_NAME], STSSV_SEVERITY] EQL STSSK_SEVERE)
1155 1683 3 (.BBLOCK [SIGNAL [CHFSL_SIG_NAME], STSSV_SEVERITY] EQL STSSK_ERROR))
1156 1684 2 THEN
1157 1685 2 BEGIN
1158 1686 2
1159 1687 2 ! Clear the dirty bits in the storage control block if they were set.
1160 1688 2
1161 1689 2
1162 1690 3 IF .CLEANUP_FLAGS[CLF_CLEANSCB] AND .MOUNT_OPTIONS[OPT_WRITE]
1163 1691 3 THEN
1164 1692 4 BEGIN
1165 1693 4 IF READ_BLOCK (.PROTO_VCB[VCB$L_SBMAPLBN]-1, BUFFER)
1166 1694 4 THEN
1167 1695 4 IF BUFFER [SCBSW_WRITECNT] NEQ 0
1168 1696 4 THEN
1169 1697 5 BEGIN
1170 1698 6 IF (BUFFER [SCBSW_WRITECNT] = .BUFFER [SCBSW_WRITECNT] - 1)
1171 1699 5 EQL 0
1172 1700 5 THEN
1173 1701 5 BUFFER [SCB$L_STATUS] = 0;
1174 1702 5
1175 1703 5 CHECKSUM (BUFFER);
1176 1704 5 WRITE_BLOCK (.PROTO_VCB[VCB$L_SBMAPLBN]-1, BUFFER);
1177 1705 4 END;
1178 1706 3 END;
1179 1707 3
1180 1708 3 LOCK_CLEANUP ();
1181 1709 3
1182 1710 2 END;
1183 1711 2
1184 1712 2 SSS_RESIGNAL
1185 1713 1 END;

```

! end of routine MOUNT_HANDLER

.EXTRN LOCK_CLEANUP

20	A2		50	B0	0004D	MOVW	R0, BUFFER+32	
			50	D5	00051	TSTL	R0	1699
		18	03	12	00053	BNEQ	2\$	
			A2	D4	00055	CLRL	BUFFER+24	1701
			52	DD	00058	2\$:	PUSHL	1703
0000G	CF		01	FB	0005A	CALLS	#1, CHECKSUM	
			52	DD	0005F	PUSHL	R2	1704
7E	0234	C2	01	C3	00061	SUBL	#1, PROTO_VCB+52, -(SP)	
0000G	CF		02	FB	00067	CALLS	#2, WRITE_BLOCK	1708
0000G	CF		00	FB	0006C	3\$:	CALLS	#0, LOCK CLEANUP
		50	0918	8F	3C	00071	4\$:	MOVZWL #2328, R0
					04	00076		1713
							RET	

: Routine Size: 119 bytes. Routine Base: \$CODE\$ + 08E4

1187 1714 1 ROUTINE MAKE_DISK_MOUNT =
1188 1715 1
1189 1716 1 !++
1190 1717 1
1191 1718 1 FUNCTIONAL DESCRIPTION:
1192 1719 1
1193 1720 1 This routine does all of the data base manipulation needed to get
1194 1721 1 a volume actually mounted. It allocates the real VCB, FCB, and
1195 1722 1 window, and hooks them all together. It also starts up the ACP
1196 1723 1 gets the mounted volume list entry made.
1197 1724 1
1198 1725 1
1199 1726 1 CALLING SEQUENCE:
1200 1727 1 MAKE_DISK_MOUNT ()
1201 1728 1
1202 1729 1 INPUT PARAMETERS:
1203 1730 1 NONE
1204 1731 1
1205 1732 1 IMPLICIT INPUTS:
1206 1733 1 MOUNT parser data base
1207 1734 1 own storage of this module
1208 1735 1
1209 1736 1 OUTPUT PARAMETERS:
1210 1737 1 NONE
1211 1738 1
1212 1739 1 IMPLICIT OUTPUTS:
1213 1740 1 NONE
1214 1741 1
1215 1742 1 ROUTINE VALUE:
1216 1743 1 1 if successful
1217 1744 1 status values if not
1218 1745 1
1219 1746 1 SIDE EFFECTS:
1220 1747 1 volume mounted
1221 1748 1
1222 1749 1 --
1223 1750 1
1224 1751 2 BEGIN
1225 1752 2
1226 1753 2 BUILTIN
1227 1754 2 INSQUE:
1228 1755 2
1229 1756 2 LOCAL
1230 1757 2 WINDOW_SIZE,
1231 1758 2 UCB : REF BBLOCK, | size in bytes needed for window
1232 1759 2 ORB : REF BBLOCK, | pointer to volume UCB
1233 1760 2 VCB : REF BBLOCK, | Pointer to device ORB
1234 1761 2 RVT : REF BBLOCK, | pointer to volume VCB
1235 1762 2 SYS_STATUS, | pointer to volume set RVT
1236 1763 2 STATUS, | system service status
1237 1764 2 NOWRITE, | general status value
1238 1765 2 ERASE, | state of volume set write lock
1239 1766 2 NOHIGHWATER, | state of volume erase-on-delete
1240 1767 2 MOUNTVER, | state of volume file-highwater-marking
1241 1768 2 LOCKED; | state of volume set mount verification
1242 1769 2
1243 1770 2 EXTERNAL

```

1244 1771 2 DEV_CTX : BBLOCK FIELD (DC), ! device context
1245 1772 2 VLSETLCK_CTX : BBLOCK FIELD (VC), ! volume set lock context
1246 1773 2 VOL_CTX : BBLOCK FIELD (VC), ! volume lock context
1247 1774 2 MOUNT_OPTIONS : BITVECTOR, ! command parser options
1248 1775 2 STORED_CONTEXT : BITVECTOR, looks at xqp flag
1249 1776 2 CLEANUP_FLAGS : BITVECTOR, cleanup action flags
1250 1777 2 DEVICE_COUNT, number of devices specified
1251 1778 2 CHANNEL[, channel assigned to device
1252 1779 2 STRUCT_NAME : VECTOR, descriptor of volume set name
1253 1780 2 HOME_BLOCK : BBLOCK, buffer containing home block
1254 1781 2 OWNER_UIC, owner UIC from command
1255 1782 2 PROTECTION, volume protection from command
1256 1783 2 EXT_CACHE, size of extent cache to allocate
1257 1784 2 FID_CACHE, size of file ID cache to allocate
1258 1785 2 QUO_CACHE, size of quota file cache to allocate
1259 1786 2 EXT_LIMIT, limit of volume space to cache
1260 1787 2 CURRENT_RVN, RVN of disk being mounted
1261 1788 2 REAL_VCB : REF BBLOCK, address of VCB allocated
1262 1789 2 REAL_VCA : REF BBLOCK, address of volume cache allocated
1263 1790 2 REAL_FCB : REF BBLOCK, address of FCB allocated
1264 1791 2 REAL_WCB : REF BBLOCK, address of window allocated
1265 1792 2 MTL_ENTRY : REF BBLOCK, address of mount list entry
1266 1793 2 SMTL_ENTRY : REF BBLOCK, address of mount list entry for volume set
1267 1794 2 CTL_SGL_VOLUMES : ADDRESSING_MODE (ABSOLUTE);
1268 1795 2 ! count of volumes mounted by process
1269 1796 2
1270 1797 2 EXTERNAL ROUTINE
1271 1798 2 GET_VOLSET_LOCK, get cluster lock for volume set.
1272 1799 2 STORE_CONTEXT, write appropriate value blocks.
1273 1800 2 GET_CHANNELUCB, get UCB assigned to channel
1274 1801 2 ALLOCATE_MEM, allocate system dynamic memory
1275 1802 2 START_ACP, start and connect ACP to device
1276 1803 2 LOCK_IODB : ADDRESSING_MODE (GENERAL), ! lock I/O database mutex
1277 1804 2 UNLOCK_IODB : ADDRESSING_MODE (GENERAL), ! unlock I/O database mutex
1278 1805 2 ENTER_RVT, attach to relative volume table
1279 1806 2 ALLOC_LOGNAME, create logical name and MTL blocks
1280 1807 2 ENTER_LOGNAME, enter logical name and MTL in lists
1281 1808 2 SEND_ERRLOG; send message to error logger
1282 1809 2
1283 1810 2
1284 1811 2 ! Allocate all of the required control blocks. We allocate them in
1285 1812 2 advance to avoid having to back out of some awkward situations later on.
1286 1813 2 The one exception is the AQB, which is either found or allocated by
1287 1814 2 START_ACP.
1288 1815 2
1289 1816 2
1290 1817 2 ENABLE_KERNEL_HANDLER;
1291 1818 2
1292 1819 2 REAL_VCB = ALLOCATE_MEM (VCBSC_LENGTH, 0);
1293 1820 2 REAL_VCB[VCBSB_TYPE] = DYNSC_VCB;
1294 1821 2 CHSMOVE (VCBSC_LENGTH-11, PROTO_VCB+11, .REAL_VCB+11);
1295 1822 2 UCB = GET_CHANNELUCB (.CHANNEL);
1296 1823 2 ORB = .UCB[UCBSL_ORB];
1297 1824 2 RVT = 0;
1298 1825 2
1299 1826 2 IF NOT .MOUNT_OPTIONS[OPT_FOREIGN]
1300 1827 2 THEN

```

```
: 1301      1828 3 BEGIN
: 1302      1829 3 LOCAL      FCB_ORB : PEF BBLOCK;
: 1303      1830 3
: 1304      1831 3     REAL_VCB[VCBSL_FCBFL] = REAL_VCB[VCBSL_FCBFL];
: 1305      1832 3     REAL_VCB[VCBSL_FCBBL] = REAL_VCB[VCBSL_FCBFL];
: 1306      1833 3
: 1307      1834 3     REAL_FCB = ALLOCATE_MEM (FCBSC_LENGTH, 0);
: 1308      1835 3     REAL_FCB[FCB$B_TYPE] = DYNSC FCB;
: 1309      1836 3     CHSMOVE (FCBSC_LENGTH-11, PROTO_FCB+11, .REAL_FCB+11),
: 1310      1837 3     REAL_FCB[FCBSL_WLFL] = REAL_FCB[FCBSL_WLFL];
: 1311      1838 3     REAL_FCB[FCBSL_WLBL] = REAL_FCB[FCBSL_WLBL];
: 1312      1839 3
: 1313      1840 3     FCB_ORB = REAL_FCB[FCBSR_ORB];
: 1314      1841 3     FCB_ORB[ORBSV_ACL_QUEUE] = 0;
: 1315      1842 3     FCB_ORB[ORBSL_ACL_COUNT] = 0;
: 1316      1843 3     FCB_ORB[ORBSL_ACL_DESC] = 0;
: 1317      1844 3     INSQUE (.REAL_FCB, REAL_VCB[VCBSL_FCBFL]);
: 1318      1845 3
: 1319      1846 3     WINDOW_SIZE = WCBSC_LENGTH + MAXU (.PROTO_WCB[WCBSW_NMAP] + 2, 6) * 6;
: 1320      1847 3     REAL_WCB = ALLOCATE_MEM (.WINDOW_SIZE, 0);
: 1321      1848 3     REAL_WCB[WCBSB_TYPE] = DYNSC WCB;
: 1322      1849 3     CHSMOVE (.WINDOW_SIZE-11, PROTO_WCB+11, .REAL_WCB+11);
: 1323      1850 3     REAL_WCB[WCBSL_FCB] = .REAL_FCB;
: 1324      1851 3     INSQUE (.REAL_WCB, REAL_FCB[FCBSL_WLFL]);
: 1325      1852 3
: 1326      1853 3     ! Allocate the cache block for the volume, computing the size from the cache
: 1327      1854 3     ! parameters.
: 1328      1855 3
: 1329      1856 3
: 1330      1857 3     REAL_VCA = ALLOCATE_MEM (VCASC_LENGTH
: 1331      1858 3         + $BYTEOFFSET (VCASL_FIDLIST) + .FID_CACHE * 4
: 1332      1859 3         + $BYTEOFFSET (VCASL_EXTLIST) + .EXT_CACHE * 8,
: 1333      1860 3         0);
: 1334      1861 3     REAL_VCB[VCBSL_CACHE] = .REAL_VCA;
: 1335      1862 3     REAL_VCA[VCASB_TYPE] = DYNSC VCA;
: 1336      1863 3     REAL_VCA[VCASL_FIDCACHE] = .REAL_VCA + VCASC_LENGTH;
: 1337      1864 3     REAL_VCA[VCASL_EXTCACHE] = .REAL_VCA + VCASC_LENGTH
: 1338      1865 3         + $BYTEOFFSET (VCASL_FIDLIST) + .FID_CACHE * 4;
: 1339      1866 3     BBLOCK [.REAL_VCA[VCASL_FIDCACHE], VCASW_FIDSIZE] = .FID_CACHE;
: 1340      1867 3     BBLOCK [.REAL_VCA[VCASL_EXTCACHE], VCASW_EXTSIZE] = .EXT_CACHE;
: 1341      1868 3     BBLOCK [.REAL_VCA[VCASL_EXTCACHE], VCASW_EXTLIMIT] = .EXT_LIMIT;
: 1342      1869 3     BBLOCK [BBLOCK [.REAL_VCA[VCASL_FIDCACHE], VCASB_FIDCACB], ACBSB_RMOD] =
: 1343      1870 3         PSLSC_KERNEL + ACBSM_NODELETE;
: 1344      1871 3     BBLOCK [BBLOCK [.REAL_VCA[VCASL_EXTCACHE], VCASB_EXTCACB], ACBSB_RMOD] =
: 1345      1872 3         PSLSC_KERNEL + ACBSM_NODELETE;
: 1346      1873 3     REAL_VCB[VCBSW_QUOSIZE] = .QUO_CACHE;
: 1347      1874 3
: 1348      1875 3     ! If this volume is part of a volume set, attach it to the RVT for the set,
: 1349      1876 3     ! creating one if it doesn't exist.
: 1350      1877 3
: 1351      1878 3
: 1352      1879 3     REAL_VCB[VCBSL_RVT] = .UCB;
: 1353      1880 3
: 1354      1881 3     IF .HOME_BLOCK[HM2SW_RVN] NEQ 0 OR .MOUNT_OPTION.[OPT_BIND]
: 1355      1882 3     THEN
: 1356      1883 4     BEGIN
: 1357      1884 4       RVT = ENTER_RVT (STRUCT_NAME[0], .UCB);
```

1358 1885 4 REAL_VCB[VCBSL_RVT] = .RVT;
1359 1886 4 REAL_WCB[WCBSL_RVT] = .RVT;
1360 1887 4 CURRENT_RVN = .HOME_BLOCK[HM2\$W_RVN];
1361 1888 4 REAL_FCB[FCB\$W_FID_RVN] = .HOME_BLOCK[HM2\$W_RVN];
1362 1889 4 (REAL_FCB[FCB\$C_LOCK[BASIS]]<24,8> = ,REAL_FCB[FCB\$B_FID_RVN]);
1363 1890 4 REAL_VCB[VCBSW_RVN] = .HOME_BLOCK[HM2\$W_RVN];
1364 1891 4
1365 1892 4 ! Take out the volume set lock. Also check for cluster uniqueness
1366 1893 4 of the volume set structure name. Note that this
1367 1894 4 test is based on whether or not this is (or is not) the first instance
1368 1895 4 of this device being mounted and the lock for the volume set being created.
1369 1896 4 A given volume set must always be mounted in the same order on
1370 1897 4 different nodes in the cluster. If, for example, RVN 2 was mounted
1371 1898 4 first on node A, then if node B mounts RVN 1 next, it will fail because
1372 1899 4 the volume set lock already exists, even though it is the first mount
1373 1900 4 on the RVN 1 device.
1374 1901 4
1375 1902 4
1376 1903 4 IF .RVT [RVTSI_STRUCTURE_ID] EQ 0
1377 1904 4 THEN
1378 1905 5 BEGIN
1379 1906 5 GET_VOLSET_LOCK();
1380 1907 5
1381 1908 5
1382 1909 5 IF .STORED_CONTEXT [XQP]
1383 1910 5 THEN
1384 1911 5 IF .DEV_CTX [DC_NOTFIRST_MNT] NEQ .VLSETLCK_CTX [VC_NOTFIRST_MNT]
1385 1912 5 THEN
1386 1913 5 ERR_EXIT (MOUNS_VOLINSET);
1387 1914 4 END;
1388 1915 3 END;
1389 1916 2 END;
1390 1917 2
1391 1918 2 ! Now allocate space for logical name and mounted volume list entries.
1392 1919 2 If this is volume 1 of a set, we allocate 2 - one for the volume as usual
1393 1920 2 and one for the set. If a logical name is given in the command, it is assigned
1394 1921 2 to volume 1 of the set, or if only one volume is being mounted, to it.
1395 1922 2 Otherwise, the logical name is constructed from the volume label.
1396 1923 2
1397 1924 2
1398 1925 2 IF NOT .MOUNT_OPTIONS[OPT_FOREIGN] AND .HOME_BLOCK[HM2\$W_RVN] EQ 1
1399 1926 2 THEN
1400 1927 3 BEGIN
1401 1928 3 ALLOC_LOGNAME (0);
1402 1929 3 SMTL_ENTRY = .MTL_ENTRY; ! copy reserved entry to entry for set
1403 1930 3 MTL_ENTRY = 0;
1404 1931 3 ALLOC_LOGNAME (1);
1405 1932 3 END
1406 1933 2
1407 1934 2 ELSE
1408 1935 3 BEGIN
1409 1936 3 IF .DEVICE_COUNT EQ 1
1410 1937 3 THEN ALLOC_LOGNAME (0)
1411 1938 3 ELSE ALLOC_LOGNAME (1);
1412 1939 3 END;
1413 1940 3
1414 1941 2 ! All data blocks except the AQB are now allocated. First set up the

1415 1942 2 | volume ownership and protection in the VCB. Now hook up the blocks
1416 1943 2 | to the device data base and start the ACP.
1417 1944 2 |
1418 1945 2 |
1419 1946 2 UCB[UCBS\$V_UNLOAD] = NOT .MOUNT_OPTIONS [OPT_NOUNLOAD];
1420 1947 2 ORB[ORBSL_OWNER] = .VOLUME_UIC;
1421 1948 2 IF .MOUNT_OPTIONS[OPT_OWNER_UIC]
1422 1949 2 THEN ORB[ORBSL_OWNER] = .OWNER_UIC;
1423 1950 2
1424 1951 2 ORB[ORBSV_PROT_16] = 1; ! SOGW protection word
1425 1952 2 IF .MOUNT_OPTIONS[OPT_FOREIGN]
1426 1953 2 THEN ORB[ORBSW_PROT] = XX'FF00';
1427 1954 2 ELSE ORB[ORBSW_PROT] = .HOME_BLOCK[HM2\$W_PROTECT];
1428 1955 2 IF .MOUNT_OPTIONS[OPT_PROTECTION]
1429 1956 2 THEN ORB[ORBSW_PROT] = .PROTECTION;
1430 1957 2
1431 1958 2 STATUS = 1;
1432 1959 2 IF NOT .MOUNT_OPTIONS[OPT_FOREIGN]
1433 1960 2 THEN
1434 1961 3 BEGIN
1435 1962 3 REAL_VCB [VCBSV_MOUNTVER] = .MOUNT_OPTIONS [OPT_MOUNTVER];
1436 1963 3 REAL_WCB[WCBSL_ORGUCB] = .UCB;
1437 1964 3 START_ACP (.UCB, .REAL_VCB, AQBSK_F11V2);
1438 1965 3
1439 1966 3 | Store value blocks of device and volume locks, as appropriate.
1440 1967 3 |
1441 1968 3 |
1442 1969 3 | STORE_CONTEXT ();
1443 1970 3 |
1444 1971 3 | Unless the disk is being mounted /NOQUOTA or is write locked, attempt
1445 1972 3 | to connect the quota file if the RVN is 0 or 1. If it fails with no such
1446 1973 3 | file, then proceed; else lock the volume.
1447 1974 3 |
1448 1975 3 |
1449 1976 3 | IF NOT .MOUNT_OPTIONS[OPT_NOQUOTA]
1450 1977 3 | AND .REAL_VCB[VCBSW_RVN] [EQU 1]
1451 1978 3 | AND NOT .REAL_VCB[VCBSV_NOALLOC]
1452 1979 3 | AND .MOUNT_OPTIONS[OPT_WRITE]
1453 1980 3 | THEN
1454 1981 4 | BEGIN
1455 1982 4 | PSECT PLIT = \$OWNS; ! ACP argument blocks must be writable
1456 1983 4 |
P 1984 4 | SYS_STATUS = DO IO (
P 1985 4 | EFN = MOUNT_EFN,
P 1986 4 | CHAN = .CHANNEL,
P 1987 4 | FUNC = IOS_ACPCONTROL,
P 1988 4 | IOSB = IO_STATUS[0],
P 1989 4 | P1 = UP[IT (FIB\$C_MTALEN,
P 1990 4 | UPLIT(0, WORD(0, 0, 0), WORD(4, 4, 0), 0,
P 1991 4 | WORD(0, FIB\$C_ENA_QUOTA), 0)),
P 1992 4 | P2 = DESCRIPTOR ('QUOTA.SYS;1')
P 1993 4 |);
1466 1994 4 | IF NOT .SYS_STATUS THEN IO_STATUS = .SYS_STATUS;
1467 1995 4 |
1468 1996 4 | IF NOT .IO_STATUS[0]
1469 1997 4 | THEN
1470 1998 5 | BEGIN

1472 1999 5
1473 2000 5 | CLF_REBUILDQUO was set in MOUNT_DISK2 if the QUODIRTY2 flag was
1474 2001 5 | set in the SCB, indicating that the disk was improperly dismounted
1475 2002 5 | sometime in the past when quota caching was enabled. However, if
1476 2003 5 | we failed to enable quotas here for whatever reason (normally just
1477 2004 5 | failure to find a quota file), clear the flag now so that quota
1478 2005 5 | rebuild is not attempted.
1479 2006 5
1480 2007 5
1481 2008 5 | CLEANUP_FLAGS [CLF_REBUILDQUO] = 0;
1482 2009 5
1483 2010 5 | IF .IO_STATUS[0] NEQ SSS_NOSUCHFILE
1484 2011 5 | THEN
1485 2012 6 | BEGIN
1486 2013 6 | REAL_VCB[VCBSV_NOALLOC] = 1;
1487 2014 6 | STATUS = MOUNS_QUOTAFAIL;
1488 2015 5 | END;
1489 2016 4 | END;
1490 2017 3 | END
1491 2018 3
1492 2019 3
1493 2020 3 | Do /FOREIGN processing if requested.
1494 2021 3
1495 2022 3
1496 2023 2 | ELSE
1497 2024 3 | BEGIN
1498 2025 3 | Store value blocks of device and volume locks, as appropriate.
1499 2026 3
1500 2027 3
1501 2028 3
1502 2029 3
1503 2030 3
1504 2031 3 | STORE_CONTEXT ();
1505 2032 3 | UCB[UCBSL_VCB] = .REAL_VCB;
1506 2033 3 | UCB[UCBSL_DEVCHAR] = .OCB[UCBSL_DEVCHAR]
1507 2034 3 | OR (DEVSM_MNT OR DEVSM_DIR OR DEVSM_FOR);
1508 2035 3
1509 2036 3
1510 2037 2 | UNLOCK_IODB ();
1511 2038 2
1512 2039 2 | IF .MOUNT_OPTIONS[OPT_NOSHARE] AND .CLEANUP_FLAGS[CLF_DEALLOCATE]
1513 2040 2 | THEN UCB[UCBSV_DEADMO] = 1;
1514 2041 2
1515 2042 2 | IF NOT .MOUNT_OPTIONS[OPT_WRITE]
1516 2043 2 | THEN BBLOCK [OCB[UCBSL_DEVCHAR], DEV\$V_SWL] = 1;
1517 2044 2
1518 2045 2 | Enter the logical name for the volume; bump the user's volume mount count,
1519 2046 2 | and make the error log entry for the mount.
1520 2047 2
1521 2048 2
1522 2049 2 | ENTER_LOGNAME (.UCB, .REAL_VCB);
1523 2050 2 | CTL\$GC_VOLUMES = .CFL\$GL_VOLUME\$ + 1;
1524 2051 2 | SEND_ERRLOG (1, .UCB);
1525 2052 2
1526 2053 2 | If any volume in the set is mounted /NOWRITE or is locked due to an error,
1527 2054 2 | the entire volume set must be similarly locked to prevent random behavior.
1528 2055 2 | Scan the RVT and process all volumes in the set. Also inhibit disk rebuild

1529 2056 2 ! if the volumes are locked.
1530 2057 2
1531 2058 2
1532 2059 2 NOWRITE = .BBLOCK [UCB[UCBSL_DEVCHAR], DEV\$V_SWL];
1533 2060 2 LOCKED = .REAL VCB[VCB\$V_NOALLOC];
1534 2061 2 MOUNTVER = .REAL VCB[VCB\$V_MOUNTVER];
1535 2062 2 ERASE = .REAL VCB[VCB\$V_ERASE];
1536 2063 2 NOHIGHWATER = .REAL VCB[VCB\$V_NOHIGHWATER];
1537 2064 2
1538 2065 2 IF .RVT NEQ 0
1539 2066 2 THEN BEGIN
1540 2067 2 LOCK_IODB ();
1541 2068 2
1542 2069 3 INCR J FROM 1 TO .RVT[RVT\$B_NVOLS]
1543 2070 3 DO BEGIN
1544 2071 3
1545 2072 4 BEGIN
1546 2073 4
1547 2074 4 LOCAL
1548 2075 4 RVUCB : REF BBLOCK;
1549 2076 4
1550 2077 4 RVUCB = .VECTOR [RVT[RVT\$L_UCBLST], .J-1];
1551 2078 4 IF .RVUCB NEQ 0
1552 2079 4 THEN BEGIN
1553 2080 5
1554 2081 5 IF .NOWRITE
1555 2082 5 THEN BBLOCK [RVUCB[UCBSL_DEVCHAR], DEV\$V_SWL] = 1;
1556 2083 5 NOWRITE = .BBLOCK [RVUCB[UCBSL_DEVCHAR], DEV\$V_SWL];
1557 2084 5
1558 2085 5 VCB = .RVUCB[UCBSL_VCB];
1559 2086 5 IF .LOCKED
1560 2087 5 THEN VCB[VCB\$V_NOALLOC] = 1;
1561 2088 5 LOCKED = .VCB[VCB\$V_NOALLOC];
1562 2089 5
1563 2090 5 IF .MOUNTVER
1564 2091 5 THEN VCB[VCB\$V_MOUNTVER] = 1;
1565 2092 5 MOUNTVER = .VCB[VCB\$V_MOUNTVER];
1566 2093 5
1567 2094 5 IF .ERASE
1568 2095 5 THEN VCB[VCB\$V_ERASE] = 1;
1569 2096 5 ERASE = .VCB[VCB\$V_ERASE];
1570 2097 5
1571 2098 5 IF .NOHIGHWATER
1572 2099 5 THEN VCB[VCB\$V_NOHIGHWATER] = 1;
1573 2100 5 NOHIGHWATER = .VCB[VCB\$V_NOHIGHWATER];
1574 2101 4 END;
1575 2102 3
1576 2103 3 UNLOCK_IODB ();
1577 2104 2 END;
1578 2105 2
1579 2106 2 IF .LOCKED OR .NOWRITE
1580 2107 2 THEN CLEANUP_FLAGS[CLF_REBUILD] = 0;
1581 2108 2
1582 2109 2 ! Increment the refcount, so that it never goes to zero while the device
1583 2110 2 is mounted.
1584 2111 2 ! All subsequent error paths from this point must do a full dismount to
1585 2112 2 correctly remove the refcount bias.

```
1586      2113 2 !
1587      2114 2
1588      2115 2 UCB[UCBSW_REFC] = .UCB[UCBSW_REFC] + 1;
1589      2116 2
1590      2117 2 RETURN .STATUS;
1591      2118 2
1592      2119 1 END;
```

! end of routine MAKE_DISK_MOUNT

			10 A0	57 DD 00235	MOVL UCB, 16(R0)	1964	
			0000G CF	02 DD 00239	PUSHL #2		
			0000G CF	51 DD 0023B	PUSHL R1		
			0000G CF	57 DD 0023D	PUSHL UCB		
			50 01	03 FF 0023F	CALLS #3, START_ACP	1969	
			0000G CF	00 FB 00244	CALLS #0, STORE_CONTEXT	1976	
			0000G CF	C2 EO 00249	BBS #2, MOUNT_OPTIONS+5, 14\$	1977	
			50 01	D0 0024F	MOVL REAL_VCB, R0		
			0E	A0 B1 00254	CMPW 14(R0), #1		
			0000G CF	5C 1A 00258	BGTRU 14\$		
			50 01	D0 0025A	MOVL REAL_VCB, R0	1978	
			0000G CF	04 EO 0025F	BBS #4, T1(R0), 16\$		
			7E 08	01 E1 00264	BBC #1, MOUNT_OPTIONS+1, 16\$	1979	
			0000G CF	7E 7C 0026A	CLRQ -(SP)	1993	
			50 01	7E 7C 0026C	CLRQ -(SP)		
			0000' CF	9F 0026E	PUSHAB P.AAF		
			0000' CF	9F 00272	PUSHAB P.AAD		
			0000' CF	7E 7C 00276	CLRQ -(SP)		
			0000' CF	9F 00278	PUSHAB IO_STATUS		
			38	38 DD 0027C	PUSHL #58		
			0000G CF	CF DD 0027E	PUSHL CHANNEL		
			50 01	1A DD 00282	PUSHL #26		
			00000000G 00	OC FB 00284	CALLS #12, COMMON_IO		
			0000' CF	50 E8 0028B	BLBS SYS_STATUS, 13\$	1994	
			0000G CF	50 D0 0028E	MOVL SYS_STATUS, '0_STATUS		
			0910 8F	CF E8 00293	BLBS IO_STATUS, 16\$	1996	
			0000G CF	04 8A 00298	BICB2 #4, CLEANUP_FLAGS+1	2008	
			0000' CF	B1 0029D	CMPW IO_STATUS, #2320	2010	
			08 50	3C 13 002A4	BEQL 16\$		
			0000G CF	D0 002A6	MOVL REAL_VCB, R0	2013	
			08 A0	10 88 002AB	BISB2 #16, -11(R0)		
			5B 00729038	8F D0 002AF	MOVL #7508024, STATUS	2014	
			0000G CF	2A 11 002B6	BRB 16\$	1959	
			00000000G 00	00 FB 002B8	13\$: CALLS #0, STORE_CONTEXT	2029	
			34 A7	0000G CF	00 FB 002BD	CALLS #0, LOCK_IODB	2031
			38 A7	010800C8	MOVL REAL_VCB, 52(UCB)	2032	
			0000G CF	CF D0 002C4	BISL2 #17301512, 56(UCB)	2034	
			34 A7	8F C8 002CA	CLRL -(SP)	2035	
			38 A7	7E D4 002D2	PUSHL UCB		
			0000V CF	57 DD 002D4	CALLS #2, SET_DATACHECK		
			00000000G 00	02 FB 002D6	CALLS #0, UNLOCK_IODB	2036	
			04 0000G CF	00 FB 002DB	BBC #4, MOUNT_OPTIONS, 17\$	2039	
			04 0000G CF	04 E1 002E2	BBB #1, CLEANUP_FLAGS, 17\$		
			65 A7	01 E1 002E8	BISB2 #4, 101(UCBT)	2040	
			04 0000G CF	04 88 002EE	BBS #1, MOUNT_OPTIONS+1, 18\$	2042	
			38 A7	01 EO 002F2	BISB2 #2, 59(UCB)	2043	
			0000G CF	02 88 002F8	PUSHL REAL_VCB	2049	
			0000G CF	18\$: 0000G CF	CALLS #2, ENTER_LOGNAME		
			00000000G 00	57 DD 00300	INCL @<TLSGL_VOLUMES	2050	
			0000G CF	02 FB 00302	PUSHL UCB	2051	
			0000G CF	9F D6 00307	PUSHL #1		
			00000000G 00	57 DD 0032D	CALLS #2, SEND_ERRLOG		
			0000G CF	01 DD 0030F	EXTZV #1, #1, 59(UCB), NOWRITE	2059	
			0000G CF	02 FB 00311	MOVL REAL_VCB, R0	2060	
			01	01 EF 00316	EXTZV #4, #1, 11(R0), LOCKED		
			50	0000G CF	04 EF 0031C	EXTZV #2, #1, 83(R0), MOUNTVER	2061
			01	02 EF 00321			
			01	02 EF 00327			

52	53	A0	01	01	03	E _f	0032D	EXTZV	#3, #1, 83(R0), ERASE	: 2062	
58	53	A0	00000000G	00	04	C _r	00333	EXTZV	#4, #1, 83(R0), NOHIGHWATER	: 2063	
				5A	59	D _S	00339	TSTL	RV _f	: 2065	
				53	69	I _s	0033B	BEQL	26\$: 2066	
					00	F _B	0033D	CALLS	#0, LOCK_IODB	: 2068	
				5A	A9	9A	00344	MOVZBL	11(RVT), R10	: 2070	
				53	A9	9E	00348	MOVAB	68(RVT), R3	: 2077	
					59	D ₄	0034C	CLRL	J	: :	
					48	11	0034E	BRB	25\$: :	
				50	FC	A349	00350	19\$:	MOVL	-4(R3)[J], RVUCB	: 2078
					44	44	00355	BEQL	25\$: 2081	
				04	55	F ₉	00357	BLBC	NOWRITE, 20\$: 2082	
55	38	A0	38	A0	02	88	0035A	BISB2	#2, 59(RVUCB)	: 2083	
				01	01	EF	0035E	EXTZV	#1, #1, 59(RVUCB), NOWRITE	: 2085	
				51	A0	D ₀	00364	MOVL	52(RVUCB), VCB	: 2086	
				04	54	E ₉	00368	BLBC	LOCKED, 21\$: 2087	
54	08	A1	08	A1	10	88	0036B	BISB2	#16, 11(VCB)	: 2088	
				01	04	EF	0036F	EXTZV	#4, #1, 11(VCB), LOCKED	: 2090	
				04	56	E ₉	00375	BLBC	MOUNTVER, 22\$: 2091	
			53	A1	04	88	00378	BISB2	#4, 83(VCB)	: 2092	
56	60		53	50	A1	9E	0037C	MOVAB	83(VCB), R0	: 2094	
				01	02	EF	00380	EXTZV	#2, #1, (R0), MOUNTVER	: 2095	
				03	52	E ₉	00385	BLBC	ERASE, 23\$: 2096	
52	60			60	08	88	00388	BISB2	#8, (R0)	: 2098	
				01	03	EF	0038B	EXTZV	#3, #1, (R0), ERASE	: 2100	
				03	58	E ₉	00390	BLBC	NOHIGHWATER, 24\$: 2102	
58	60		01	60	10	88	00393	BISB2	#16, (R0)	: 2104	
			B1	59	04	EF	00396	EXTZV	#4, #1, (R0), NOHIGHWATER	: 2106	
			00000000G	00	5A	F ₃	0039B	AOBLEQ	R10, J, 19\$: 2108	
				03	00	FB	0039F	CALLS	#0, UNLOCK_IODB	: 2110	
				05	54	E ₈	003A6	BLBS	LOCKED, 27\$: 2112	
			0000G	CF	55	E ₉	003A9	BLBC	NOWRITE, 28\$: 2114	
				50	02	8A	003AC	BICB2	#2, CLEANUP_FLAGS+1	: 2116	
					A7	B ₆	003B1	INCW	92(UCB)	: 2118	
					58	D ₀	003B4	MOVL	STATUS, R0	: 2120	
					04	003B7		RET		: 2122	
					0000	003B8	29\$:	.WORD	Save nothing	: 1751	
					7E	D ₄	003BA	CLRL	-(SP)	: :	
					7E	5E	003BC	PUSHL	SP	: :	
					04	AC	003BE	MOVQ	4(AP), -(SP)	: :	
					03	FB	00C2	CALLS	#3, KERNEL_HANDLER	: :	
					04	003C7		RET		: :	

: Routine Size: 968 bytes, Routine Base: \$CODE\$ + 095B

```
1594 2120 1 GLOBAL ROUTINE SET_DATACHECK (UCB, HOME_BLOCK) : NOVALUE =
1595 2121 1
1596 2122 1 ++
1597 2123 1
1598 2124 1 FUNCTIONAL DESCRIPTION:
1599 2125 1
1600 2126 1 This routine sets the read and write check bits in the indicated UCB
1601 2127 1 according to the command switches and the volume characteristics.
1602 2128 1
1603 2129 1
1604 2130 1 CALLING SEQUENCE:
1605 2131 1 SET_DATACHECK (ARG1, ARG2)
1606 2132 1
1607 2133 1 INPUT PARAMETERS:
1608 2134 1 ARG2: address of home block or 0
1609 2135 1
1610 2136 1 IMPLICIT INPUTS:
1611 2137 1 MOUNT_OPTIONS: datacheck qualifier bits
1612 2138 1
1613 2139 1 OUTPUT PARAMETERS:
1614 2140 1 ARG1: address of UCB
1615 2141 1
1616 2142 1 IMPLICIT OUTPUTS:
1617 2143 1 NONE
1618 2144 1
1619 2145 1 ROUTINE VALUE:
1620 2146 1 NONE
1621 2147 1
1622 2148 1 SIDE EFFECTS:
1623 2149 1 NONE
1624 2150 1
1625 2151 1 --
1626 2152 1
1627 2153 2 BEGIN
1628 2154 2
1629 2155 2 MAP
1630 2156 2     UCB          : REF BBLOCK,    ! UCB arg
1631 2157 2     HOME_BLOCK   : REF BBLOCK;   ! home block arg
1632 2158 2
1633 2159 2 EXTERNAL
1634 2160 2     MOUNT_OPTIONS : BITVECTOR; ! parser option flags
1635 2161 2
1636 2162 2     The read and write check attributes to be set are simply the inclusive
1637 2163 2     OR of the read and write check volume attributes and the command options.
1638 2164 2
1639 2165 2
1640 2166 2     BBLOCK [UCB[UCBSL_DEVCHAR], DEV$V_RCK] = .MOUNT_OPTIONS[OPT_READCHECK]
1641 2167 2         OR (IF .HOME_BLOCK NEQ 0
1642 2168 2             THEN .HOME_BLOCK[HM2$V_READCHECK]
1643 2169 2             ELSE 0
1644 2170 2         );
1645 2171 2
1646 2172 2     BBLOCK [UCB[UCBSL_DEVCHAR], DEV$V_WCK] = .MOUNT_OPTIONS[OPT_WRITECHECK]
1647 2173 2         OR (IF .HOME_BLOCK NEQ 0
1648 2174 2             THEN .HOME_BLOCK[HM2$V_WRITCHECK]
1649 2175 2             ELSE 0
1650 2176 2         );
```

: 1651 2177 2
: 1652 2178 1 END:

! end of routine SET_DATACHECK

: Routine Size: 69 bytes, Routine Base: \$CODE\$ + 0D23

: 1654 2179 1 ROUTINE KERNEL_HANDLER (SIGNAL, MECHANISM) : NOVALUE =
: 1655 2180 1
: 1656 2181 1 ++
: 1657 2182 1
: 1658 2183 1 FUNCTIONAL DESCRIPTION:
: 1659 2184 1
: 1660 2185 1 This routine is the condition handler for all of the kernel mode
: 1661 2186 1 code. It undoes any damage done so far and returns the error
: 1662 2187 1 status to the user mode caller.
: 1663 2188 1
: 1664 2189 1
: 1665 2190 1 CALLING SEQUENCE:
: 1666 2191 1 KERNEL_HANDLER (ARG1, ARG2)
: 1667 2192 1
: 1668 2193 1 INPUT PARAMETERS:
: 1669 2194 1 ARG1: address of signal vector
: 1670 2195 1 ARG2: address of mechanism vector
: 1671 2196 1
: 1672 2197 1 IMPLICIT INPUTS:
: 1673 2198 1 global pointers to blocks allocated
: 1674 2199 1
: 1675 2200 1 OUTPUT PARAMETERS:
: 1676 2201 1 NONE
: 1677 2202 1
: 1678 2203 1 IMPLICIT OUTPUTS:
: 1679 2204 1 NONE
: 1680 2205 1
: 1681 2206 1 ROUTINE VALUE:
: 1682 2207 1 NONE
: 1683 2208 1
: 1684 2209 1 SIDE EFFECTS:
: 1685 2210 1 stack unwound, allocations undone
: 1686 2211 1
: 1687 2212 1 --
: 1688 2213 1
: 1689 2214 2 BEGIN
: 1690 2215 2
: 1691 2216 2 MAP
: 1692 2217 2 SIGNAL : REF BBLOCK, | signal vector
: 1693 2218 2 MECHANISM : REF BBLOCK; | mechanism vector
: 1694 2219 2
: 1695 2220 2 LOCAL
: 1696 2221 2 P : REF BBLOCK, | pointer to scan system lists
: 1697 2222 2 UCB : REF BBLOCK; | UCB being mounted
: 1698 2223 2
: 1699 2224 2 EXTERNAL
: 1700 2225 2 MOUNT_OPTIONS : BITVECTOR, | command parser options
: 1701 2226 2 CLEANUP_FLAGS : BITVECTOR, | cleanup action flags
: 1702 2227 2 CHANNEL, | channel assigned to device
: 1703 2228 2 MAILBOX CHANNEL, | channel number of ACP mailbox
: 1704 2229 2 REAL_VCB : REF BBLOCK, | address of VCB allocated
: 1705 2230 2 REAL_VCA : REF BBLOCK, | address of volume cache allocated
: 1706 2231 2 REAL_FCB : REF BBLOCK, | address of FCB allocated
: 1707 2232 2 REAL_WCB : REF BBLOCK, | address of window allocated
: 1708 2233 2 REAL_RVT : REF BBLOCK, | address of disk RVT
: 1709 2234 2 REAL_AQB : REF BBLOCK, | address of AQB allocated
: 1710 2235 2 MTL_ENTRY : REF BBLOCK, | address of mounted volume list entry

```
1711 2236 2 SMTL_ENTRY : REF BBLOCK, ! address of volume set MTL
1712 2237 2 IOCSGL_AQBLIST : REF BBLOCK ADDRESSING_MODE (ABSOLUTE);
1713 2238 2 ! system AQB list
1714 2239 2
1715 2240 2 EXTERNAL ROUTINE
1716 2241 2 GET CHANNELUCB, ! get UCB address of channel
1717 2242 2 LOCK_IODB : ADDRESSING_MODE (GENERAL), ! interlock system I/O database
1718 2243 2 UNLOCK_IODB : ADDRESSING_MODE (GENERAL), ! unlock system I/O database
1719 2244 2 DEALLOCATE_MEM: ! deallocate system dynamic memory
1720 2245 2
1721 2246 2
1722 2247 2 ! Deallocate whatever control blocks exist to wherever they came from.
1723 2248 2
1724 2249 2
1725 2250 2 IF .SIGNAL[CHFSL_SIG_NAME] NEQ SSS_UNWIND
1726 2251 2 THEN
1727 2252 3 BEGIN
1728 2253 3
1729 2254 3 IF .SIGNAL[CHFSL_SIG_ARGS] NEQ 3
1730 2255 3 THEN BUG_CHECK (UNX SIGNAL, FATAL, 'Unexpected signal in MOUNT');
1731 2256 3
1732 2257 3 ! If there is a mailbox in existence, deassign its channel, thereby
1733 2258 3 deleting the mailbox.
1734 2259 3
1735 2260 3
1736 2261 3 IF .CLEANUP_FLAGS[CLF_DEASSMBX]
1737 2262 3 THEN
1738 2263 3 SDASSGN (CHAN = .MAILBOX_CHANNEL);
1739 2264 3
1740 2265 3 ! Clean up the UCB.
1741 2266 3
1742 2267 3
1743 2268 3 UCB = GET_CHANNELUCB (.CHANNEL);
1744 2269 3 LOCK_IODB ();
1745 2270 3 BBLOCK [UCB [UCBSL_DEVCHAR], DEVSV_MNT] = 0;
1746 2271 3 UCB[UCBSL_VCB] = 0;
1747 2272 3 UNLOCK_IODB ();
1748 2273 3
1749 2274 3 ! If we have created an AQB but no ACP, we must remove the AQB from the
1750 2275 3 system list.
1751 2276 3
1752 2277 3
1753 2278 3 IF .CLEANUP_FLAGS[CLF_DELAQB]
1754 2279 3 THEN
1755 2280 4 BEGIN
1756 2281 4 LOCK_IODB ();
1757 2282 4 P = .IOCSGL_AQBLIST;
1758 2283 4 IF .P EQL .REAL_AQB
1759 2284 4 THEN
1760 2285 4 IOCSGL_AQBLIST = .REAL_AQB[AQBSL_LINK]
1761 2286 4 ELSE
1762 2287 5 BEGIN
1763 2288 5 UNTIL .P[AQBSL_LINK] EQL .REAL_AQB
1764 2289 5 DO P = .P[AQBSL_LINK];
1765 2290 5 P[AQBSL_LINK] = .REAL_AQB[AQBSL_LINK];
1766 2291 4 END;
1767 2292 4 DEALLOCATE_MEM (.REAL_AQB, 0);
```

```
1768 2293 4 UNLOCK_IODB ();  
1769 2294 3 END;  
1770 2295 3  
1771 2296 3 ! If we have hooked up to an RVT, undo it. Note that this must be done under  
1772 2297 3 interlock since others may be looking at the same RVT at the same time.  
1773 2298 3 ! If the RVT is not disappearing entirely, remove knowledge of this volume  
1774 2299 3 from it by zeroing the UCB entry in its list of UCB's.  
1775 2300 3  
1776 2301 3  
1777 2302 3 IF .REAL_RVT NEQ 0  
1778 2303 3 THEN  
1779 2304 4 BEGIN  
1780 2305 4 LOCK_IODB ();  
1781 2306 4 REAL_RVT[RVT$W_REF] = .REAL_RVT[RVT$W_REF] - 1;  
1782 2307 4 IF .REAL_RVT[RVT$W_REF] EQL 0  
1783 2308 4 THEN  
1784 2309 4 DEALLOCATE_MEM (.REAL_RVT, 0)  
1785 2310 4 ELSE  
1786 2311 4 VECTOR [REAL_RVT [RVTSL_UCBLST], .REAL_VCB [VCBSW_RVN]-1] = 0;  
1787 2312 4  
1788 2313 4 UNLOCK_IODB ();  
1789 2314 3 END;  
1790 2315 3  
1791 2316 3 IF .REAL_VCB NEQ 0  
1792 2317 3 THEN DEALLOCATE_MEM (.REAL_VCB, 0);  
1793 2318 3  
1794 2319 3 IF .REAL_VCA NEQ 0  
1795 2320 3 THEN DEALLOCATE_MEM (.REAL_VCA, 0);  
1796 2321 3  
1797 2322 3 IF .REAL_FCB NEQ 0  
1798 2323 3 THEN DEALLOCATE_MEM (.REAL_FCB, 0);  
1799 2324 3  
1800 2325 3 IF .REAL_WCB NEQ 0  
1801 2326 3 THEN DEALLOCATE_MEM (.REAL_WCB, 0);  
1802 2327 3  
1803 2328 3 IF .MTL_ENTRY NEQ 0  
1804 2329 3 THEN DEALLOCATE_MEM (.MTL_ENTRY, 1);  
1805 2330 3  
1806 2331 3 IF .SMTL_ENTRY NEQ 0  
1807 2332 3 THEN DEALLOCATE_MEM (.SMTL_ENTRY, 1);  
1808 2333 3  
1809 2334 3 ! Return the condition code in R0.  
1810 2335 3  
1811 2336 3  
1812 2337 3 MECHANISM[CHFSL_MCH_SAVR0] = .SIGNAL[CHFSL_SIG_NAME];  
1813 2338 3 SUNWIND ();  
1814 2339 3  
1815 2340 2 END;  
1816 2341 1 END;
```

! end of routine KERNEL_HANDLER

```
.EXTRN MAILBOX CHANNEL  
.EXTRN REAL_RVT, REAL_AQB  
.EXTRN IOC$GL_ABBLIST, DEALLOCATE_MEM  
.EXTRN BUGS_UNX$IGNAL, SYS$DASSGN  
.EXTRN SYSSUNWIND
```

007C 00000 KERNEL_HANDLER:											
56	00000000G	9F	9E	00002	.WORD	Save R2,R3,R4,R5,R6					2179
55	00000000G	00	9E	00009	MOVAB	#IOCSGL_AQBLIST, R6					
54	00000000G	00	9E	00010	MOVAB	UNLOCK_IODB, R5					
53	0000G	CF	9E	00017	MOVAB	LOCK_IODB, R4					
50	04	AC	D0	0001C	MOVL	DEALLOCATE_MEM, R3					
00000920	8F	04	A0	D1 00020	CMPL	SIGNAL, R0					2250
			01	12 00028	BNEQ	4(R0), #2336					
				04 0002A	RET	1\$					
	03		60	D1 0002B	1\$: CMPL	(R0), #3					2254
			04	13 0002E	BEQL	2\$					
				FEFF 00030	BUGW						2255
OB	0000G	CF	03	E1 00034	2\$: .WORD	<BUGS UNX SIGNAL !4>					2261
	0000G	00	CF	DD 0003A	BBC	#3, CLEANUP FLAGS, 3\$					2263
00000000G	0000G	01	FB	0003E	PUSHL	MAILBOX CHANNEL					
	0000G	CF	DD	00045	CALLS	#1, SYS\$DASSGN					2268
	0000G	01	FB	00049	PUSHL	CHANNEL					
	52	50	D0	0004E	CALLS	#1, GET_CHANNELUCB					
	64	00	FB	00051	MOVL	RO, UCB					2269
3A	A2	08	8A	C0054	CALLS	#0, LOCK_IODB					2270
		A2	D4	00058	BICB2	#8, 58(UCB)					2271
	65	00	FB	0005B	CLRL	52(UCB)					
31	0000G	CF	02	E1 0005E	CALLS	#0, UNLOCK_IODB					2272
	64	00	FB	00064	BBC	#2, CLEANUP FLAGS, 7\$					2278
	50	66	D0	00067	CALLS	#0, LOCK_IODB					2281
	51	0000G	CF	DD 0006A	MOVL	IOCSGL_AQBLIST, P					2282
	51	50	D1	0006F	MOVL	REAL_AQB, R1					2283
		06	12	00072	CMPL	P, RT					
	66	10	A1	D0 00074	BNEQ	4\$					
			11	11 00078	MOVL	16(R1), IOCSGL_AQBLIST					2285
	51	10	A0	D1 0007A	BRB	6\$					
			06	13 0007E	4\$: CMPL	16(P), R1					2288
	50	10	A0	D0 00080	BEQL	5\$					
			F4	11 00084	MOVL	16(P), P					2289
10	A0	10	A1	D0 00086	BRB	4\$					
			7E	D4 0008B	5\$: MOVL	16(R1), 16(P)					2290
					CLRL	-(SP)					2292
	63	51	DD	0008D	PUSHL	R1					
	65	02	FB	0008F	CALLS	#2, DEALLOCATE_MEM					
	0000G	CF	D5	00092	CALLS	#0, UNLOCK_IODB					2293
	65	00	FB	00092	TSTL	REAL_RVT					2302
		26	13	00099	BEQL	10\$					
	64	00	FB	0009B	CALLS	#0, LOCK_IODB					2305
	52	0000G	CF	D0 0009E	MOVL	REAL_RVT, R2					2306
	04	A2	B7	000A3	DECW	4(R2)					
		09	12	000A6	BNEQ	8\$					2307
		7E	D4	000A8	CLRL	-(SP)					2309
	63	52	DD	000AA	PUSHL	R2					
	02	FB	000AC		CALLS	#2, DEALLOCATE_MEM					
	00	00	11	000AF	BRB	9\$					
	50	0000G	CF	D0 000B1	8\$: MOVL	REAL_VCB, R0					2311
	50	OE	A0	3C 000B6	MOVZWL	14(R0), R0					
		40	A240	D4 000BA	CLRL	64(R2)[R0]					
	65	0000G	CF	D0 000C1	9\$: CALLS	#0, UNLOCK_IODB					2313
	50	0000G	CF	D0 000C1	10\$: MOVL	REAL_VCB, R0					2316

63			07	13	000C6		BEQL	11\$			2317
50			7E	D4	000C8		CLRL	-(SP)			
			50	DD	000CA		PUSHL	RO			
			02	FB	000CC	11\$:	CALLS	#2, DEALLOCATE_MEM			
			07	13	000D4		MOVL	REAL_VCA, RO			2319
			7E	D4	000D6		BEQL	12\$			
			50	DD	000D8		CLRL	-(SP)			2320
63			02	FB	000DA		PUSHL	RO			
50			CF	D0	000DD	12\$:	CALLS	#2, DEALLOCATE_MEM			
			07	13	000E2		MOVL	REAL_FCB, RO			2322
			7E	D4	000E4		BEQL	13\$			
			50	DD	000E6		CLRL	-(SP)			2323
63			02	FB	000E8		PUSHL	RO			
50			CF	D0	000EB	13\$:	CALLS	#2, DEALLOCATE_MEM			
			07	13	000F0		MOVL	REAL_WCB, RO			2325
			7E	D4	000F2		BEQL	14\$			
			50	DD	000F4		CLRL	-(SP)			2326
63			02	FB	000F6		PUSHL	RO			
50			CF	D0	000F9	14\$:	CALLS	#2, DEALLOCATE_MEM			
			07	13	000FE		MOVL	MTL_ENTRY, RO			2328
			01	DD	00100		BEQL	15\$			
			50	DD	00102		PUSHL	#1			2329
63			02	FB	00104		PUSHL	RO			
50			CF	D0	00107	15\$:	CALLS	#2, DEALLOCATE_MEM			
			07	13	0010C		MOVL	SMIL_ENTRY, RO			2331
			01	DD	0010E		BEQL	16\$			
			50	DD	00110		PUSHL	#1			2332
63			02	FB	00112		PUSHL	RO			
50			AC	7D	00115	16\$:	CALLS	#2, DEALLOCATE_MEM			
OC	A1	04	A0	DO	00119		MOVQ	SIGNAL, RO			2337
		04	7E	7C	0011E		MOVL	4(R0), 12(R1)			
		02	FB	00120		CLRQ	-(SP)				2338
00000000G	00		04	00127		CALLS	#2, SYSSUNWIND				
						RET					2341

; Routine Size: 296 bytes, Routine Base: SCODES + 0D68

1817	2342	1
1818	2343	1
1819	2344	1
1820	2345	0

END
ELUDOM

.EXTRN LIB\$SIGNAL, LIB\$STOP

PSECT SUMMARY

Name	Bytes	Attributes					
SGLOBALS	1164	NOVEC.	WRT.	RD	,NOEXE,NOSHR,	LCL,	REL.
SOWNS	64	NOVEC.	WRT.	RD	,NOEXE,NOSHR,	LCL,	REL.
SPLITS	18	NOVEC.	NOWRT.	RD	,NOEXE,NOSHR,	LCL,	REL.
SCODES	3728	NOVEC.	NOWRT.	RD	, EXE,NOSHR,	LCL,	REL.

MOUDK2
V04-002

I 3
16-Sep-1984 01:19:59
14-Sep-1984 12:45:26 VAX-11 Bliss-32 v4.0-742
DISK\$VMSMASTER:[MOUNT.SRC]MOUDK2.B32;4 Page 53 (7)

: Library Statistics

File	Total	Symbols	Loaded	Percent	Pages Mapped	Processing Time	
\$_\$255\$DUA28:[SYSLIB]LIB.L32:1	18619		202		1	1000	00:01.9

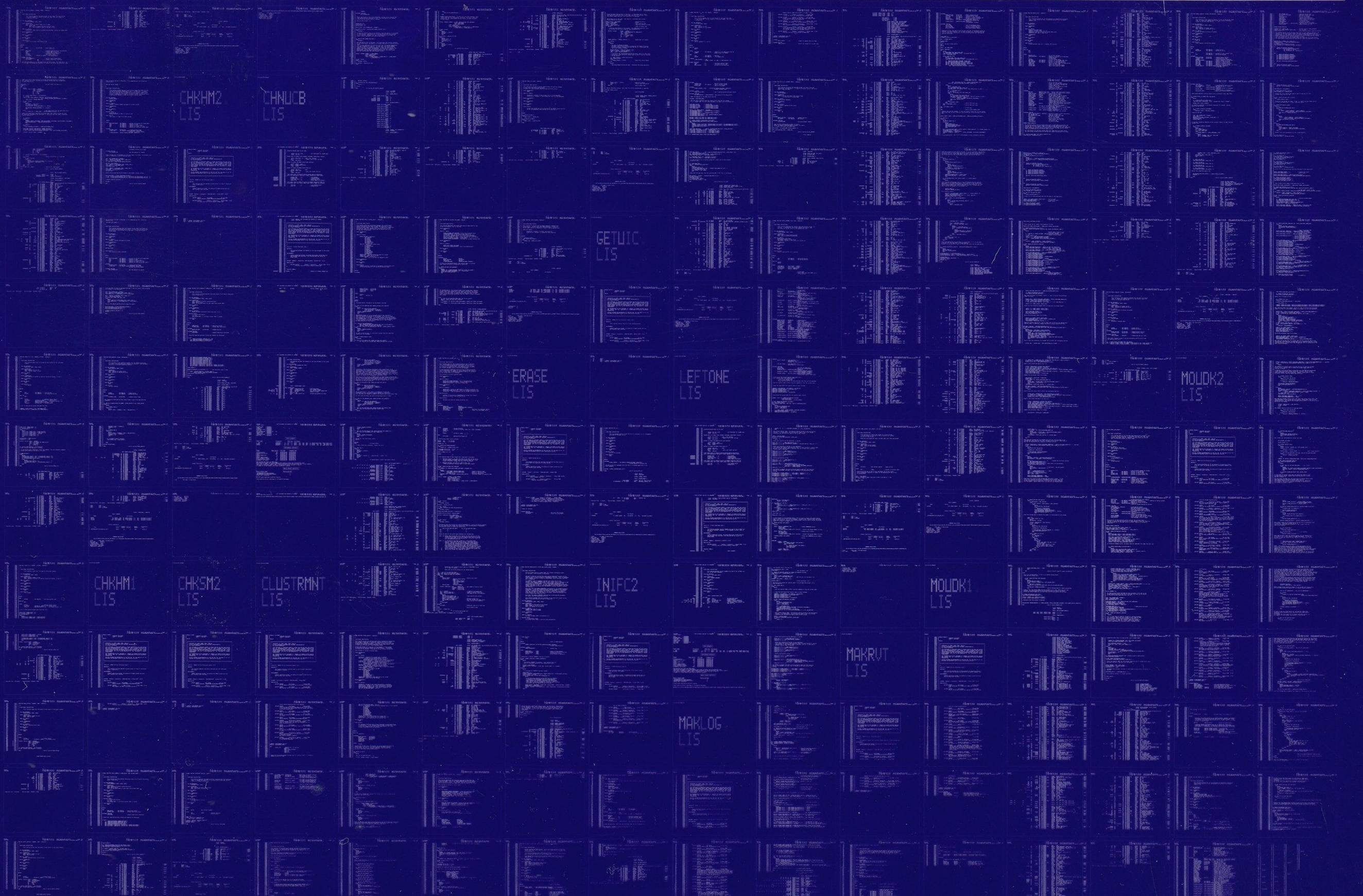
: COMMAND QUALIFIERS

: BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LISS:MOUDK2/OBJ=OBJ\$:MOUDK2 MSRC\$:MOUDK2/UPDATE=(ENHS:MOUDK2)

: Size: 3728 code + 1246 data bytes
: Run Time: 01:10.0
: Elapsed Time: 02:19.2
: Lines/CPU Min: 2010
: Lexemes/CPU-Min: 19769
: Memory Used: 546 pages
: Compilation Complete

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